### Numerical and Structural Abstractions

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Week 5, Abstract Interpretation

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More approximation methods for abstract interpretation:

Partitioning

- Relational and attribute independent analysis
- □ Inducing, abstracting, approximating fixed points
- □ Widening, narrowing
- □ Forwards/backwards analysis
- + analysis of Plotkin's three counter machine

A catalogue of abstractions

- Toolbox abstractions
- □ Structural abstractions: sums, pairs/tuples, ...
- Numerical abstractions: constants, intervals, polyhedra
- □ Concretization-based abstract interpretation, briefly

A retrospective on the 3 counter machine analysis, incl. constraint extraction

# **Toolbox abstractions**

# Warm up: Collapsing abstractions

The collapsing abstraction into a two element lattice:

is slightly better than the completely collapsing abstraction:

$$\begin{array}{l} \alpha(S) = \bot \\ \gamma(\bot) = S \end{array} \qquad \qquad \langle \wp(S); \subseteq \rangle \xleftarrow{\gamma}{\alpha} \langle \{\bot\}; \sqsubseteq \rangle \end{array}$$

## Subset abstraction

Given a set *C* and a strict subset  $A \subset C$  hereof, the restriction to the subset induces a Galois connection:

$$\langle \wp(C); \subseteq \rangle \xleftarrow{\gamma_{\subset}} \\ \alpha_{\subset} \Rightarrow \langle \wp(A); \subseteq \rangle$$
$$\alpha_{\subset}(X) = X \cap A$$
$$\gamma_{\subset}(Y) = Y \cup (C \setminus A)$$

For example, in a *control-flow analysis* of untyped functional programs one can choose to focus on functional values (closures) and not model numbers:

$$\langle \wp(Clo + Num); \subseteq \rangle \xleftarrow{\gamma_{\subset}} \alpha_{\subset} \forall \langle \wp(Clo); \subseteq \rangle$$

(Note: by a sum A + B we mean the disjoint union)

# Elementwise abstraction

Let an elementwise operator  $@: C \rightarrow A$  be given. Define

$$\alpha(P) = \{ \mathbf{@}(p) \mid p \in P \}$$
  
$$\gamma(Q) = \{ p \mid \mathbf{@}(p) \in Q \}$$

Then

$$\langle \wp(C); \subseteq \rangle \xleftarrow{\gamma}_{\alpha} \langle \wp(A); \subseteq \rangle$$

In particular, if @ is onto, we have

$$\langle \wp(C); \subseteq \rangle \xleftarrow{\gamma}{\alpha \twoheadrightarrow} \langle \wp(A); \subseteq \rangle$$

For example, Parity is isomorphic to an elementwise abstraction.

Q: what would A and @ be in this case?

# Structural abstractions

How is  $State^{\#}$  constructed? It is possible to invent  $State^{\#}$ , and then the pair of adjoined functions. Another approach consists in inducing  $State^{\#}$  from the structure of State.

—Alain Deutsch, POPĽ90

Abstracting sums as a product

We can abstract sums by first utilizing a simple isomorphism:

$$\langle \wp(A+B); \subseteq \rangle \xrightarrow[\alpha]{\gamma} \langle \wp(A) \times \wp(B); \subseteq_{\times} \rangle$$

where

$$\alpha(S) = (\{a \mid a \in S \cap A\}, \{b \mid b \in S \cap B\})$$

This isomorphism will typically enable further approximation.

For example, the values of a mini-Scheme language could be such a disjoint sum: closure or number

We can abstract a Cartesian product (e.g., the outcome of the previous isomorphism) componentwise:

$$\frac{\langle \wp(C_i); \subseteq \rangle \xleftarrow{\gamma_i}{\alpha_i} \langle A_i; \sqsubseteq_i \rangle \qquad i \in \{1, \dots, n\}}{\langle \wp(C_1) \times \dots \times \wp(C_n); \subseteq_{\times} \rangle \xleftarrow{\gamma}{\alpha} \langle A_1 \times \dots \times A_n; \sqsubseteq_{\times} \rangle}$$

with

$$\alpha(\langle X_1, \dots, X_n \rangle) = \langle \alpha_1(X_1), \dots, \alpha_n(X_n) \rangle$$
  
$$\gamma(\langle x_1, \dots, x_n \rangle) = \langle \gamma_1(x_1), \dots, \gamma_n(x_n) \rangle$$

and writing  $\sqsubseteq_{\times}$  for componentwise inclusion.

For example, last week we used the "triple version" for abstracting the 3 Counter Machine memory.

# Abstracting pairs, coarsely

We can approximate a set-of-pairs by an abstract pair:

$$\frac{\langle \wp(C_1); \subseteq \rangle \xleftarrow{\gamma_1}{\alpha_1} \langle A_1; \leq_1 \rangle \qquad \langle \wp(C_2); \subseteq \rangle \xleftarrow{\gamma_2}{\alpha_2} \langle A_2; \leq_2 \rangle}{\langle \wp(C_1 \times C_2); \subseteq \rangle \xleftarrow{\gamma}{\alpha} \langle A_1 \times A_2; \leq_\times \rangle}$$

#### where

$$\alpha(S) = \langle \alpha_1(\{a \mid (a, b) \in S\}), \, \alpha_2(\{b \mid (a, b) \in S\}) \rangle$$

For example, we used this approach to abstract the three memory registers of the 3CM.

Utilizing the well-known isomorphism

$$\langle \wp(C_1 \times C_2); \subseteq \rangle \xrightarrow[\alpha]{\gamma} \langle C_1 \to \wp(C_2); \dot{\subseteq} \rangle$$

we can approximate the set-of-pairs as a function between abstract domains:

$$\frac{\langle \wp(C_1); \subseteq \rangle \xleftarrow{\gamma_1}{\alpha_1} \langle A_1; \leq_1 \rangle \qquad \langle \wp(C_2); \subseteq \rangle \xleftarrow{\gamma_2}{\alpha_2} \langle A_2; \leq_2 \rangle}{\langle \wp(C_1 \times C_2); \subseteq \rangle \xleftarrow{\gamma}{\alpha} \langle A_1 \to A_2; \leq_2 \rangle}$$

$$\alpha(S) = \bigsqcup \{ [\alpha_1(\{a\}) \mapsto \alpha_2(\{b\})] \mid \langle a, b \rangle \in S \}$$

# Abstracting pairs, relationally

Finally we can go all-in and approximate the set-of-pairs as an abstract set-of-pairs:

$$\frac{\langle \wp(C_1); \subseteq \rangle \xleftarrow{\gamma_1}{\alpha_1} \langle A_1; \leq_1 \rangle \qquad \langle \wp(C_2); \subseteq \rangle \xleftarrow{\gamma_2}{\alpha_2} \langle A_2; \leq_2 \rangle}{\langle \wp(C_1 \times C_2); \subseteq \rangle \xleftarrow{\gamma}{\alpha} \langle \wp(A_1 \times A_2) / \equiv; \subseteq \rangle}$$

where 
$$\alpha(S) = \{ \langle \alpha_1(\{a\}), \alpha_2(\{b\}) \rangle \mid \langle a, b \rangle \in S \}$$

Note: this requires a domain reduction, equating all elements with the same meaning, e.g., in  $\wp(Par \times Par)$ ,  $\{\langle \top, even \rangle\} \equiv \{\langle odd, even \rangle, \langle even, even \rangle\}.$ 

Perhaps a fun project abstracting the 3CM in this manner?

# Comparing the three pair abstractions

Suppose we abstract the signs of the following set

$$S = \{ \langle -1, -1 \rangle, \langle 0, 0 \rangle, \langle 1, 1 \rangle, \langle -1, 1 \rangle \}$$





better:



relationally:



 $\alpha(S) = \langle \top, \top \rangle$ 

 $\alpha(S) = [neg \mapsto \top,$  $pos \mapsto pos$ ]

 $\alpha(S) =$  $0 \mapsto 0, \qquad \{\langle neg, neg \rangle, \langle 0, 0 \rangle, \}$  $\langle pos, pos \rangle, \langle neg, pos \rangle \}$ 

# Abstracting monotone functions

Similar to the 'better abstraction' of pairs, we can approximate monotone functions by monotone abstract functions:

$$\frac{\langle C_1; \subseteq_1 \rangle \xleftarrow{\gamma_1} \langle A_1; \leq_1 \rangle}{\langle C_1 \xrightarrow{m} C_2; \subseteq_2 \rangle \xleftarrow{\gamma_2} \langle A_2; \leq_2 \rangle} \langle A_2; \leq_2 \rangle}$$

where  $X \xrightarrow{m} Y$  are the monotone functions from X to Y and

$$\alpha(f) = \alpha_2 \circ f \circ \gamma_1$$
  
$$\gamma(g) = \gamma_2 \circ g \circ \alpha_1$$

We can abstract a set of sequences (rather crudely) by collapsing their elements:

$$\frac{\langle \wp(C); \subseteq \rangle \xleftarrow{\gamma}{\alpha} \langle A; \leq \rangle}{\langle \wp(C^*); \subseteq \rangle \xleftarrow{\gamma^*}{\alpha^*} \langle A; \leq \rangle}$$

$$\alpha^*(S) = \alpha(\{x \mid x \in s \land s \in S\})$$

# Numerical abstractions

We've already come across a few numerical abstract domains: parity, signs, intervals, ...

All of these were attribute independent (or non-relational): they don't express relations between (the values of) variables.

Let's recap what we have seen and supplement with some new ones, both non-relational and relational.

# What is a numerical abstract domain?

- A computer-representable property, with  $\Box$  top and bottom:  $\top$ ,  $\bot$ 
  - $\Box$  join, meet, and comparison operators:  $\Box$ ,  $\Box$ , and  $\sqsubseteq$
  - widening and narrowing operators (optional, for domains with infinite strictly incr./decr. chains)
  - $\Box$  some primitive operations: +, -, \*, /
  - □ other basic operations: test, assignment
  - with matching backwards operations (optional, for (forwards/) backwards analysis)
  - $\Box$  a  $\gamma$ -function mapping elements to their meaning (mathematical, not necessarily computable)

# The parity domain

$$Par = \{\top, odd, even, \bot\}$$
$$\langle \wp(\mathbb{N}_0); \subseteq \rangle \xleftarrow{\gamma}_{\alpha \twoheadrightarrow} \langle Par; \sqsubseteq \rangle$$



$$\gamma(\perp) = \emptyset$$
  

$$\gamma(odd) = \{n \in \mathbb{N}_0 \mid n \mod 2 = 1\}$$
  

$$\gamma(even) = \{n \in \mathbb{N}_0 \mid n \mod 2 = 0\}$$
  

$$\gamma(\top) = \mathbb{N}_0$$

# A simple sign domain

$$Sign = \{\top, p \dot{o} s, n \dot{e} g, 0, \bot\}$$
$$\langle \wp(\mathbb{Z}); \subseteq \rangle \xleftarrow{\gamma}{\alpha} \langle Sign; \sqsubseteq \rangle$$



$$\begin{split} \gamma(\bot) &= \emptyset \\ \gamma(0) &= \{0\} \\ \gamma(p \dot{o} s) &= \{n \in \mathbb{Z} \mid n \geq 0\} \\ \gamma(n \dot{e} g) &= \{n \in \mathbb{Z} \mid n \leq 0\} \\ \gamma(\top) &= \mathbb{Z} \end{split}$$

# Another simple sign domain

$$Sign = \{\top, pos, neg, 0, \bot\}$$
$$\langle \wp(\mathbb{Z}); \subseteq \rangle \xleftarrow{\gamma}_{\alpha} \forall \langle Sign; \sqsubseteq \rangle$$



$$\begin{split} \gamma(\bot) &= \emptyset\\ \gamma(0) &= \{0\}\\ \gamma(pos) &= \{n \in \mathbb{Z} \mid n > 0\}\\ \gamma(neg) &= \{n \in \mathbb{Z} \mid n < 0\}\\ \gamma(\top) &= \mathbb{Z} \end{split}$$

# The improved sign domain

$$Sign = \{\top, \neq 0, pos, neg, 0, \bot\}$$

$$\langle \wp(\mathbb{Z}); \subseteq \rangle \xleftarrow{\gamma}_{\alpha \twoheadrightarrow} \langle Sign; \sqsubseteq \rangle$$

$$\begin{split} \gamma(\bot) &= \emptyset \\ \gamma(0) &= \{0\} \\ \gamma(pos) &= \{n \in \mathbb{Z} \mid n > 0\} \\ \gamma(neg) &= \{n \in \mathbb{Z} \mid n < 0\} \\ \gamma(pos) &= \{n \in \mathbb{Z} \mid n < 0\} \\ \gamma(neg) &= \{n \in \mathbb{Z} \mid n \geq 0\} \\ \gamma(\neq 0) &= \{n \in \mathbb{Z} \mid n \leq 0\} \\ \gamma(\top) &= \mathbb{Z} \end{split}$$



# The constant propagation domain (Kildall:73)

$$Const = \mathbb{Z} \cup \{\top, \bot\}$$
$$\langle \wp(\mathbb{Z}); \subseteq \rangle \xleftarrow{\gamma}_{\alpha} \langle Const; \sqsubseteq \rangle$$

$$\rangle \qquad \cdots \qquad -2 - 1 \qquad 0 \qquad 1 \qquad 2 \qquad \cdots \qquad 1$$

$$\gamma(\top) = \mathbb{Z}$$
$$\gamma(n) = \{n\}$$
$$\gamma(\bot) = \emptyset$$

$$\alpha(\{n_1, n_2, \dots\}) = \top$$
$$\alpha(\{n\}) = n$$
$$\alpha(\emptyset) = \bot$$

Simple congruences (Granger'89)

Ordering:

 $\perp \sqsubseteq (a + b\mathbb{Z})$  $(a + b\mathbb{Z}) \sqsubseteq (a' + b'\mathbb{Z}) \iff (b' \mid \gcd(|a - a'|, b))$ 

 $x \equiv a \mod b$ 

# Simple congruences, continued

Join: 
$$\perp \sqcup (a + b\mathbb{Z}) = a + b\mathbb{Z}$$
  
 $(a + b\mathbb{Z}) \sqcup \bot = a + b\mathbb{Z}$   
 $(a + b\mathbb{Z}) \sqcup (a' + b'\mathbb{Z}) = (\min(a, a') + \gcd(|a - a'|, b, b')\mathbb{Z})$ 

Note: there are no infinite, strictly increasing chains. However there are infinite, strictly decreasing chains:

$$0 + 1\mathbb{Z} \sqsupset 1 + 2\mathbb{Z} \sqsupset 1 + 6\mathbb{Z} \sqsupset 1 + 12\mathbb{Z} \sqsupset \dots$$

hence we may need a narrowing...

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Q: what do the elements  $0 + 2\mathbb{Z}$  and  $1 + 2\mathbb{Z}$  represent together with  $\perp$  and  $0 + 1\mathbb{Z}$ ?

# Simple congruences, continued

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Q: what do the elements  $0 + 2\mathbb{Z}$  and  $1 + 2\mathbb{Z}$  represent together with  $\perp$  and  $0 + 1\mathbb{Z}$ ?

Q: what about ...,  $0 + 0\mathbb{Z}$ ,  $1 + 0\mathbb{Z}$ ,  $2 + 0\mathbb{Z}$ ,  $3 + 0\mathbb{Z}$ , ... together with  $\perp$  and  $0 + 1\mathbb{Z}$ ?

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The arithmetic operators over congruences, e.g., addition:

 $(a + b\mathbb{Z}) + \bot = \bot$  $\bot + (a + b\mathbb{Z}) = \bot$  $(a + b\mathbb{Z}) + (c + d\mathbb{Z}) = ((a + c) \mod \gcd(b, d)) + \gcd(b, d)\mathbb{Z}$ 

and multiplication:

 $(a + b\mathbb{Z}) * \bot = \bot$  $\bot * (a + b\mathbb{Z}) = \bot$  $(a + b\mathbb{Z}) * (c + d\mathbb{Z}) = (ac \mod \gcd(ad, bc, bd))$  $+ \gcd(ad, bc, bd)\mathbb{Z}$ 

# Intervals (Moore'66, Cousot-Cousot'76)

Note: intervals over  $\mathbb R$  also work, however over  $\mathbb Q$  the resulting domain is not complete.

Least upper bounds:

$$X \sqcup \bot = X$$
$$\bot \sqcup Y = Y$$
$$[a, b] \sqcup [c, d] = [\min(a, c), \max(b, d)]$$

#### Greatest lower bounds:

$$\begin{split} X \sqcap \bot &= \bot \\ \bot \sqcap Y = \bot \\ [a,b] \sqcap [c,d] &= \begin{cases} [\max(a,c),\min(b,d)] & \text{ if } \max(a,c) \leq \min(b,d) \\ \bot & \text{ otherwise} \end{cases} \end{split}$$

Interval addition:

$$\perp + X = \perp$$

$$X + \perp = \perp$$

$$[a, b] + [c, d] = [a + c, b + d]$$

Widening and narrowing:

$$\begin{split} & \perp \nabla I = I \qquad \qquad I \nabla \bot = I \\ [a,b] \nabla [c,d] = \begin{bmatrix} \begin{cases} -\infty & c < a \\ a & c \ge a \end{cases}, \begin{cases} +\infty & d > b \\ b & d \le b \end{bmatrix} \\ & \perp \triangle I = \bot \qquad \qquad I \triangle \bot = \bot \\ [a,b] \triangle [c,d] = \begin{bmatrix} \begin{cases} c & a = -\infty \\ a & \text{otherwise} \end{cases}, \begin{cases} d & b = +\infty \\ b & \text{otherwise} \end{bmatrix} \end{aligned}$$

Widening with  $\perp$  yields identity:

 $\emptyset \, \bigtriangledown [1,100] = [1,100]$ 

Increasing upper bounds expand to  $\infty$ :

 $[1,100] \, \triangledown [1,101] = [1,\infty]$ 

Decreasing lower bounds expand to  $-\infty$ :

$$[1,\infty] \, \nabla [0,102] = [-\infty,\infty]$$

# **Convex Polyhedra**

We can use inequalities to describe the relationship between numerical variables of a program, e.g.:

$$y \ge 1 \land x + y \ge 3 \land -x + y \le 1$$

for two variables x and y.

The inequalities represent a *convex polyhedron*.

These form the abstract values of the *polyhedra* domain, which is a *rela-tional* abstract domain.



# Representation (implementation)

Convex polyhedra are represented using *double description* (with variables  $X = {x_1, ..., x_n}$ ):

- □ a system of inequalities (A, B) where A is an  $m \times n$ matrix, B is an m vector, and  $\gamma(A, B) = \{X \mid AX \ge B\}$
- $\Box \text{ a system of generators } (V, R) \text{ of vertices and rays}$ where  $V = \{V_1, \dots, V_k\}, R = \{R_1, \dots, R_l\}, \text{ and}$  $\gamma(V, R) = \{\Sigma_{i=1}^k \lambda_i V_i + \Sigma_{i=1}^l \mu_i R_i \mid \lambda_i \ge 0 \land$  $\mu_i \ge 0 \land \Sigma_{i=1}^k \lambda_i = 1\}$

An domain implementation will typically translate back and forth between the two, trying to minimize the number of conversions.

## **Representation example**

For example, we can represent

$$y \ge 1 \land x + y \ge 3 \land -x + y \le 1$$

as a system of inequalities:  $AX \ge B$ 

$$\begin{bmatrix} 0 & 1 \\ 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \ge \begin{bmatrix} 1 \\ 3 \\ -1 \end{bmatrix}$$

as a system of generators:

$$V = \{V_0 : (2, 1), V_1 : (1, 2)\}$$
  
$$R = \{R_0 : (1, 0), R_1 : (1, 1)\}$$

Operations, some of which are easier on one representation, rather than the other:

 $\Box$  – returns a *convex hull*, which is an over-approximation of the union of two polyhedra.

Easily expressed as a union of the corresponding generators.

□ – returns the polyhedron representing the intersection of two polyhedra.

Easily expressed as the conjunction of the two constraint systems.

The polyhedra lattice is not complete: there exists strictly infinite chains for which the limit is not in the domain. Example: a disk.

Hence for some sets, e.g., a disk, there is no best abstraction.

As a consequence the abstraction to polyhedra is not a Galois connection.

A possible relaxation is to consider only concretization functions...

# Concretization-based abstract interpretation

**Proposition.** Assume  $\langle C; \sqsubseteq, \sqcup \rangle$  is a poset,  $F : C \to C$  is a continuous function,  $\bot_c \in C$  such that  $\bot_c \sqsubseteq F(\bot_c)$ , and  $\bigsqcup_{n \in \mathbb{N}} F^n(\bot_c)$  exists.

Assume *A* is a set,  $\gamma : A \to C$  is a function,  $\leq$  is a preorder, defined as:  $c \leq c' \iff \gamma(c) \sqsubseteq \gamma(c'), \bot_a \in A$  such that  $\bot_c \sqsubseteq \gamma(\bot_a)$ ,  $G : A \to A$  is a monotone function such that  $F \circ \gamma \sqsubseteq \gamma \circ G$  and  $\nabla$  is a widening operator.

Then the upward iteration sequence with widening is ultimately stationary with limit a, such that  $\operatorname{lfp} F \sqsubseteq \gamma(a)$  and  $G(a) \leq a$ .

As an alternative, Miné suggests a framework based on *partial Galois connections*, in which  $\alpha$  is a partial function.

There are many more numerical abstractions, see, e.g., Miné's thesis or this link:

http://bugseng.com/products/ppl/abstractions

The *Two Variables per Inequality* (TVPI) domain is a restricted form of polyhedra, only expressing relations between two variables:  $a_{ij}\mathbf{x}_i + b_{ij}\mathbf{x}_j \leq c_{ij}$ 

Miné's Octagon domain is another restricted form of polyhedra, also expressing relations between two variables:  $\pm x_i \pm x_j \le c_{ij}$ 

Q: what do we get by restricting to one variable per inequality?

#### **A**TTRIBUTE INDEPENDENT DOMAINS (NON-RELATIONAL):

Parity, Sign, Constants, Simple Congruences, Intervals, ...

#### **RELATIONAL DOMAINS:**

Polyhedra, Octagons, TVPI, ...

# A few connections between numerical abstractions

# From intervals to a constant/sign combination



$$\begin{split} &\alpha(\bot) = \bot \\ &\alpha([a,a]) = a \\ &\alpha([a,b]) = \begin{cases} pos & \text{ if } a \geq 0 \\ neg & \text{ if } b \leq 0 \\ \top & \text{ otherwise} \end{cases} \end{split}$$

# From the constant/sign combination to ...

This domain can (naturally) be abstracted to both constants:  $\Box$ 



and signs:



# From the constant/sign combination to ...

Both can be abstracted into a simple two-point domain:



and all the way down to a one-point lattice:



To summarize:



#### A nice lattice of lattices! $\ddot{-}$

# The 3 counter machine analysis, revisited

# The 3 counter machine analysis, revisited

We arrived at an abstract transition function  ${\tt T},$  but the analysis is the least fixed point  ${\rm lfp}$  of  ${\tt T}.$ 

Q: Which fixed point theorem(s) of the three from last time are we using?

The resulting analysis associates an abstract memory to each program point:

$$\wp(PC \times \mathbb{N}_0 \times \mathbb{N}_0 \times \mathbb{N}_0) \xleftarrow{\gamma}{\alpha} PC \to (Parity \times Parity \times Parity)$$

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$$\wp(PC \times \mathbb{N}_0 \times \mathbb{N}_0 \times \mathbb{N}_0) \xleftarrow{\gamma}{\alpha} PC \to (Parity \times Parity \times Parity)$$

Alternatively we could have abstracted the components separately as follows:

$$\wp(PC \times \mathbb{N}_0 \times \mathbb{N}_0 \times \mathbb{N}_0) \xleftarrow{\gamma}{\alpha} \wp(PC) \times (Parity \times Parity \times Parity)$$

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Q: how would you characterize the first analysis using static analysis terminology?

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Q: how would you characterize the first analysis using static analysis terminology?

Q: how would you characterize the second?

Alternative 3 counter machine analyses?

Q: What changes if we want to switch to a different numerical abstraction (intervals, congruences, ...)?

or rather,

Q: which assumptions about Parity did we rely on?

Alternative 3 counter machine analyses?

Q: What changes if we want to switch to a different numerical abstraction (intervals, congruences, ...)?

or rather,

Q: which assumptions about Parity did we rely on?



Recall: a fixed point of T satisfies:  $T(S^{\#}) = S^{\#}$ 

and a post-fixed point satisfies:  $T(S^{\#}) \sqsubseteq S^{\#}$ 

Any post-fixed point of T is a sound approximation of  $\operatorname{lfp} T$ 

In our case, T is defined as a big (pointwise) join:

$$T(S^{\#}) = X_1 \,\dot{\sqcup} \, X_2 \,\dot{\sqcup} \dots \,\dot{\sqcup} \, X_n \,\dot{\sqsubseteq} \, S^{\#}$$

which is equivalent to:

$$X_1 \stackrel{.}{\sqsubseteq} S^\# \land X_2 \stackrel{.}{\sqsubseteq} S^\# \land \ldots \land X_n \stackrel{.}{\sqsubseteq} S^\#$$

# Extracting 3 counter machine constraints (1/4)

```
T(S#) = ( <bot, bot, bot > . [1 -> <top, even, even > ] )
```

```
U.
             ( < bot, bot, bot > . [pc+1 -> [x++]#(S#(pc))] )
          U.
     pc in Dom(S#)
     P_pc = inc x
          (...and for y and z)
U.
                   ( <bot, bot, bot>. [pc+1 -> [x--]#(S#(pc))] )
          U.
     pc in Dom(S#)
     P pc = dec x
          (...and for y and z)
U.
              ( <bot, bot, bot>. [pc' -> [x==0] # (S# (pc))] )
          U.
    pc in Dom(S#) U. ( <bot, bot, bot>. [pc'' -> [x<>0]#(S#(pc))] )
P_pc = zero x pc' else pc''
```

```
(...and for y and z)
```

C. S#

# Extracting 3 counter machine constraints (2/4)

```
( <bot, bot, bot>. [1 -> <top, even, even> ] ) C. S#
                  ( <bot, bot, bot>. [pc+1 -> [x++]#(S#(pc))] ) C. S#
          U.
     pc in Dom(S#)
     P_pc = inc x
          (...and for y and z)
                   ( <bot, bot, bot>. [pc+1 -> [x--]#(S#(pc))] ) C. S#
          U.
     pc in Dom(S#)
     P_pc = dec x
          (...and for y and z)
               ( <bot, bot, bot>. [pc' -> [x==0]#(S#(pc))] ) C. S#
          U.
     pc in Dom(S#) U. ( <bot, bot, bot>. [pc'' -> [x<>0]#(S#(pc))] )
P_pc = zero x pc' else pc''
```

```
(...and for y and z)
```

 $/ \setminus$ 

 $/ \setminus$ 

 $/ \setminus$ 

## Extracting 3 counter machine constraints (3/4)

```
<top, even, even> C S#(1)
```

```
/ \setminus
```

 $/ \setminus$ 

 $/ \setminus$ 

```
for all pc in Dom(S#), such that P_pc = inc x:
     [x++] # (S# (pc)) C S# (pc+1)
     (...and for y and z)
for all pc in Dom(S#), such that P_pc = dec x:
     [x--]#(S#(pc)) C S#(pc+1)
     (...and for y and z)
for all pc in Dom(S#), such that P_pc = zero \times pc' else pc'':
     [x==0] # (S# (pc)) C S# (pc')
       /\ [x<>0]#(S#(pc)) C S#(pc'')
     (...and for y and z)
```

... not that far from the constraint-based analyses of 'dOvs' and 'Static Analysis'<sub>4/57</sub>

## Extracting 3 counter machine constraints (4/4)

```
<top, even, even> C S#(1)
```

```
/ \setminus
```

```
for all "inc x" instructions in P with program counter pc :
```

```
[x++] # (S# (pc)) C S# (pc+1)
```

(...and for y and z)

```
/ \setminus
```

for all "dec x" instructions in P with program counter pc :

```
[x--]#(S#(pc)) C S#(pc+1)
```

```
(\dots and for y and z)
```

 $/ \setminus$ 

for all "zero x pc' else pc''" instructions in P with program counter po

```
[x==0]#(S#(pc)) C S#(pc')
/\ [x<>0]#(S#(pc)) C S#(pc'')
```

```
(...and for y and z)
```

... not that far from the constraint-based analyses of 'dOvs' and 'Static Analysis'  $\frac{1}{57}$ 

# Summary

A catalogue of abstractions

- Toolbox abstractions
- □ Structural abstractions: sums, pairs/tuples, ...
- Numerical abstractions: constants, intervals, congruences, polyhedra, ...
- □ Concretization-based abstract interpretation, briefly

A retrospective on the 3 counter machine analysis, incl. constraint extraction