

Abstract interpretation, reloaded

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Week 3, Abstract Interpretation

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Last time

Semantics overflow:

- The three counter machine
- An abstract machine for CPS terms
- A flow-chart semantics for IMP (non-deterministic!)
- A JVM-like semantics for a bytecode instruction set (objects, classes, methods, fields, . . .)

Finally we had another look at collecting semantics.

Today

- Approximation methods for AI
(Cousot-Cousot:JLP92)
 - Lattice and fixed point theory
 - ▷ fixed points,
 - ▷ Galois connections
 - The Galois approach (p.11-...)
- From collecting semantics to static analysis
- Fun with Plotkin's three counter machine

Fixed points, reloaded

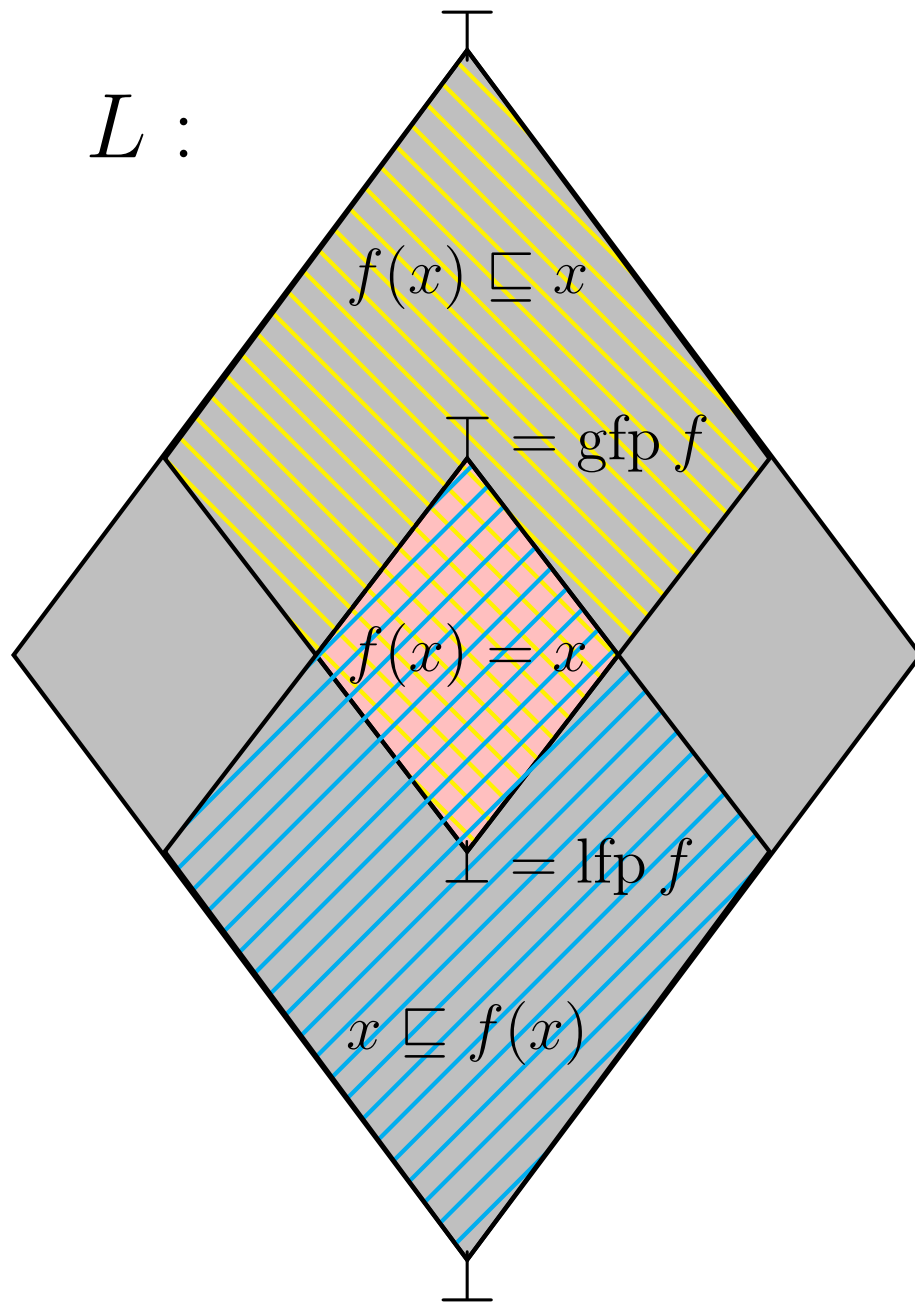
Tarski's fixed-point theorem

Theorem. (Tarski:PJM55) Let L be a complete lattice $\langle L; \sqsubseteq, \perp, \top, \sqcup, \sqcap \rangle$, and let f be a monotone function. Then the set P of all fixed points of f forms a complete lattice $\langle P; \sqsubseteq, \text{lfp } f, \text{gfp } f, \sqcup, \sqcap \rangle$ where

- $P = \{x \in L \mid x = f(x)\}$
- $\text{lfp } f = \sqcap \{x \in L \mid f(x) \sqsubseteq x\}$
- $\text{gfp } f = \sqcup \{x \in L \mid x \sqsubseteq f(x)\}$

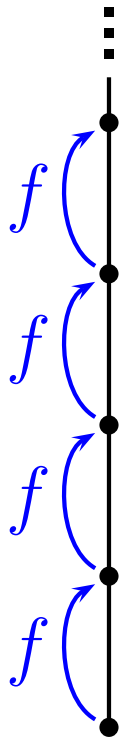
Note: (1) $\text{lfp } f$ is greatest lower bound of the set of post fixed points of f , and (2) $\text{gfp } f$ is least upper bound of the set of pre fixed points of f .

Tarski's fixed point theorem, graphically

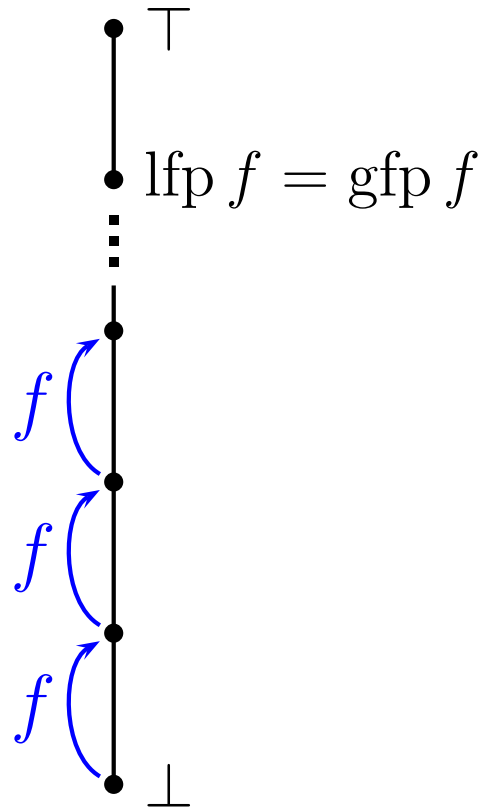


Fixed points, intuition

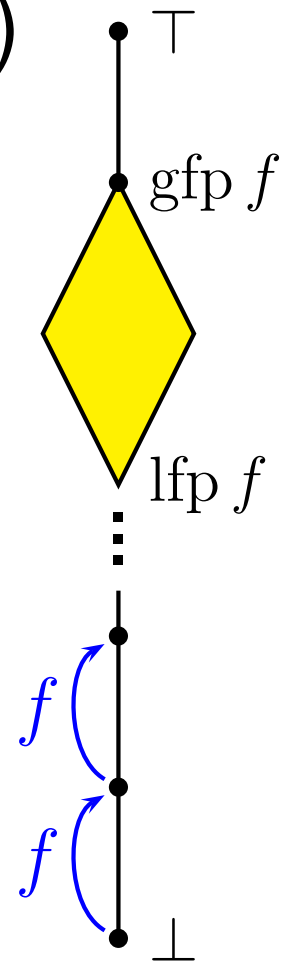
(a)



(b)



(c)



(a) On a poset a monotone function is not guaranteed to have a fixed point, (b) $\text{lfp } f$ and $\text{gfp } f$ may coincide, or (c) the fixed points may form a sub-lattice.

Galois connections, reloaded

Galois connection motivation

Partial orders model precision of properties: $a \sqsubseteq a'$ if the properties a and a' are *comparable* and a is *more precise* than a' .

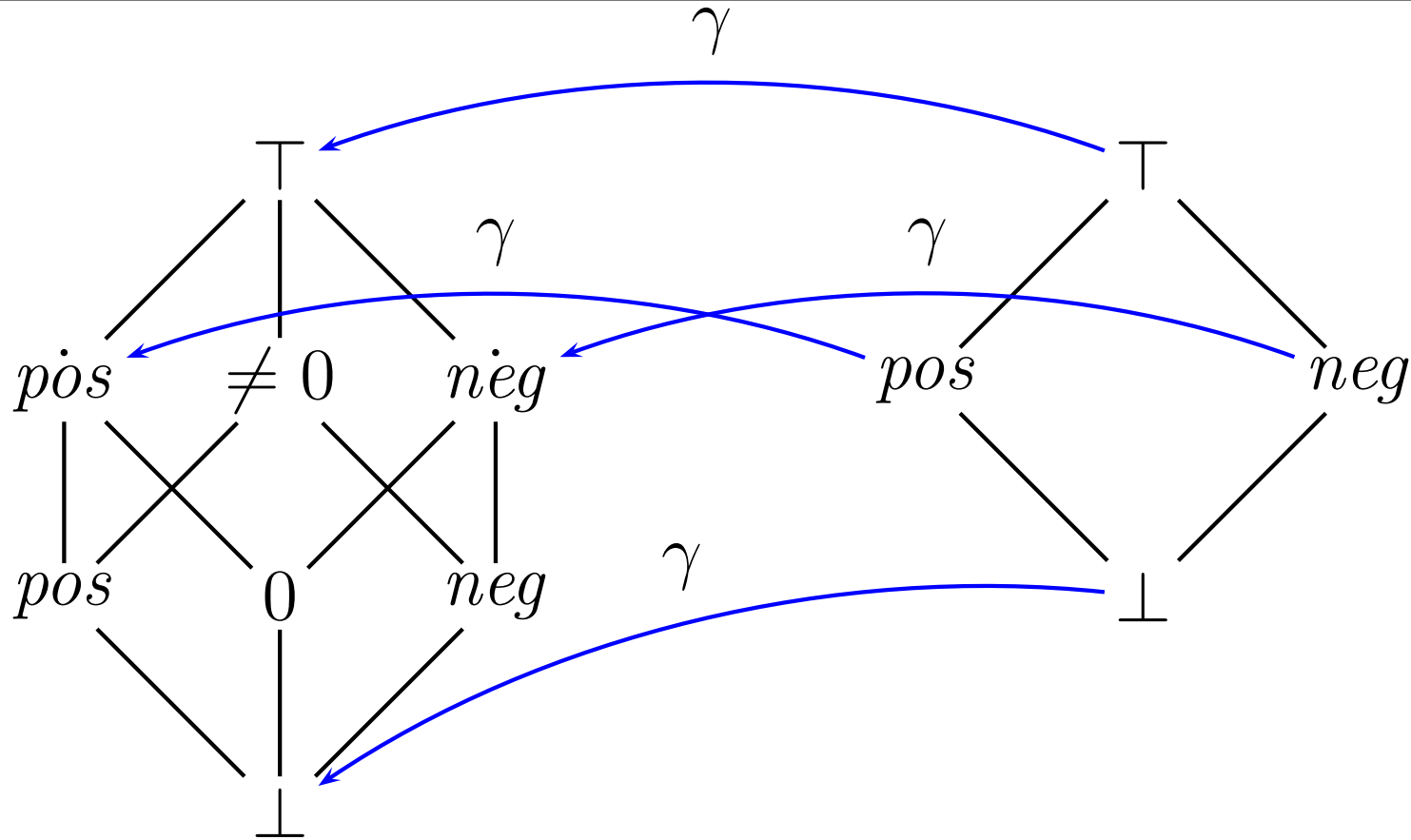
Example. Recall from the Parity domain:

The property *even* meaning $\{n \in \mathbb{N} \mid n \text{ is even}\}$ is more precise than the property \top meaning \mathbb{N}

The meaning of an abstract property is expressed by the concretization function γ .

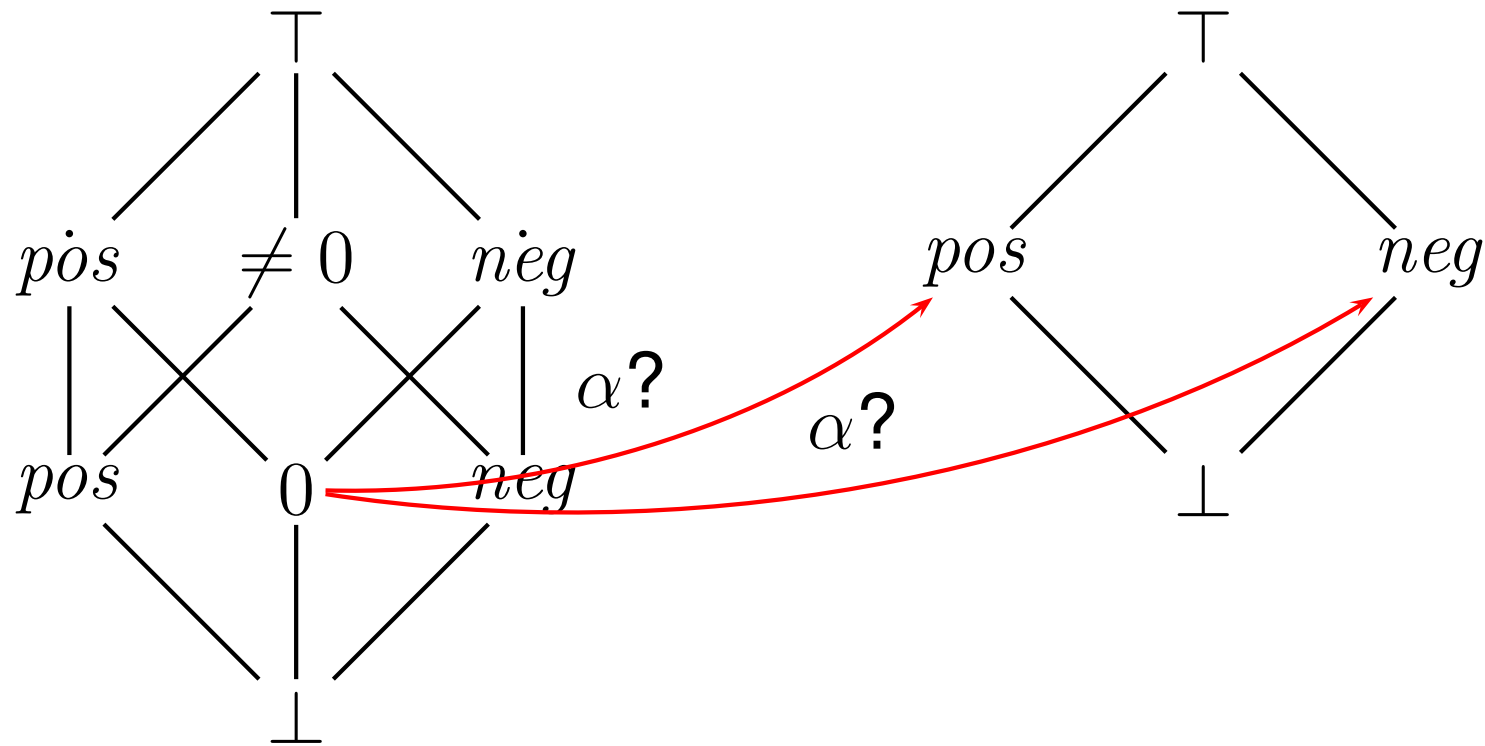
Approximation is captured by the abstraction function α : it maps each concrete property to its *best* abstract counterpart.

Galois connection non-example



γ assigns meaning to each abstract element.

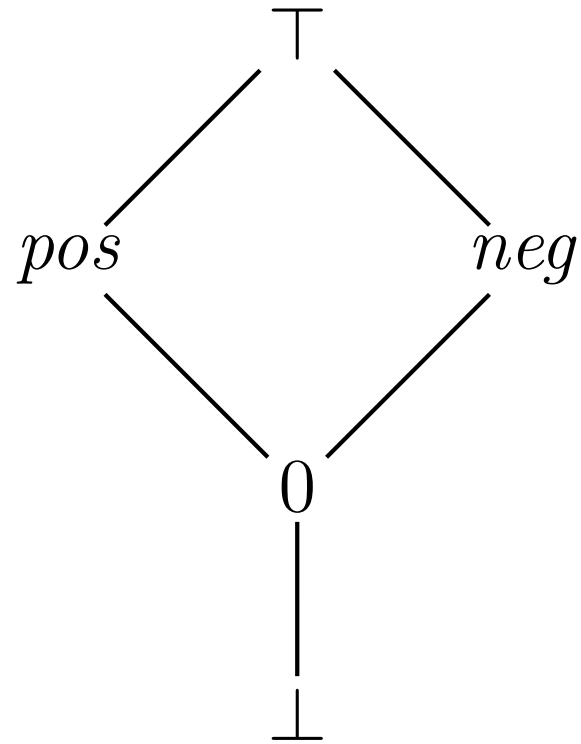
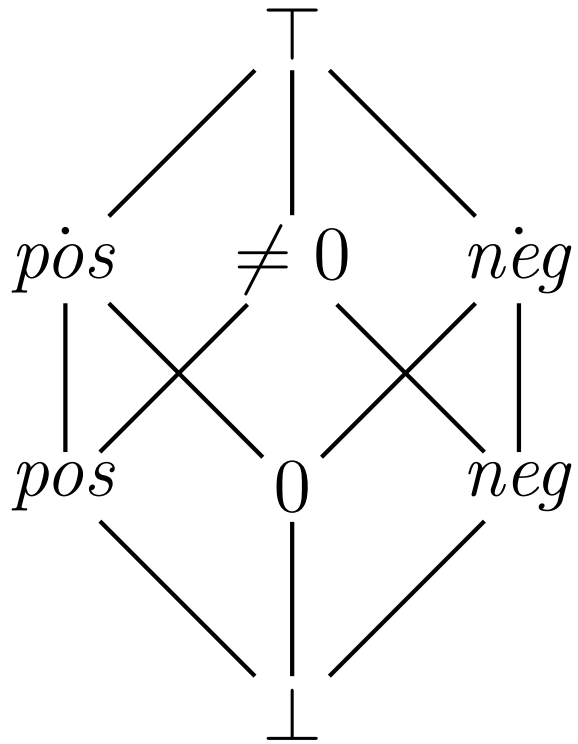
Galois connection non-example



γ assigns meaning to each abstract element.

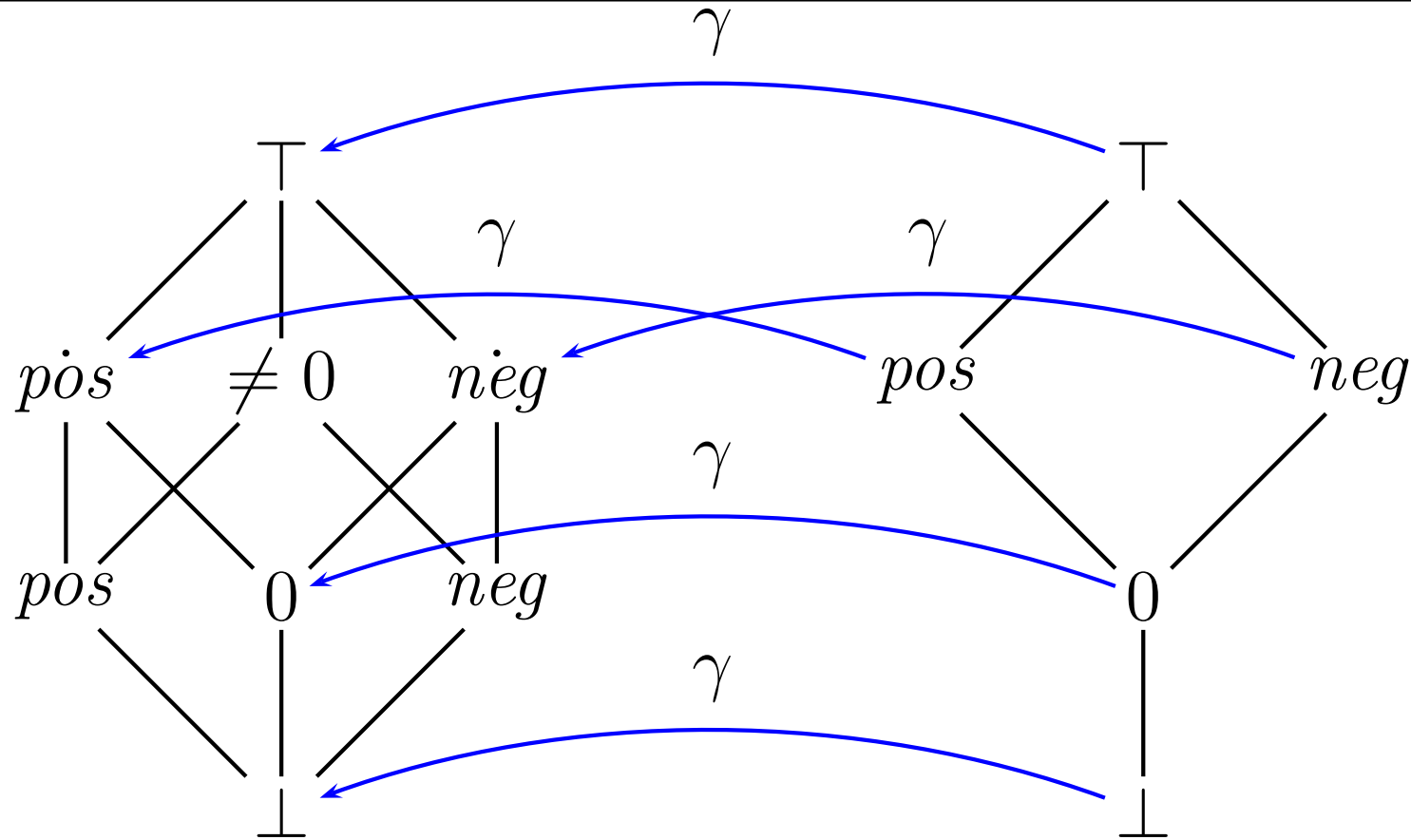
Problem: however there is no best (unique) abstraction for 0 !

Galois connection example, fixed



We fix it by adding an element corresponding to 0.

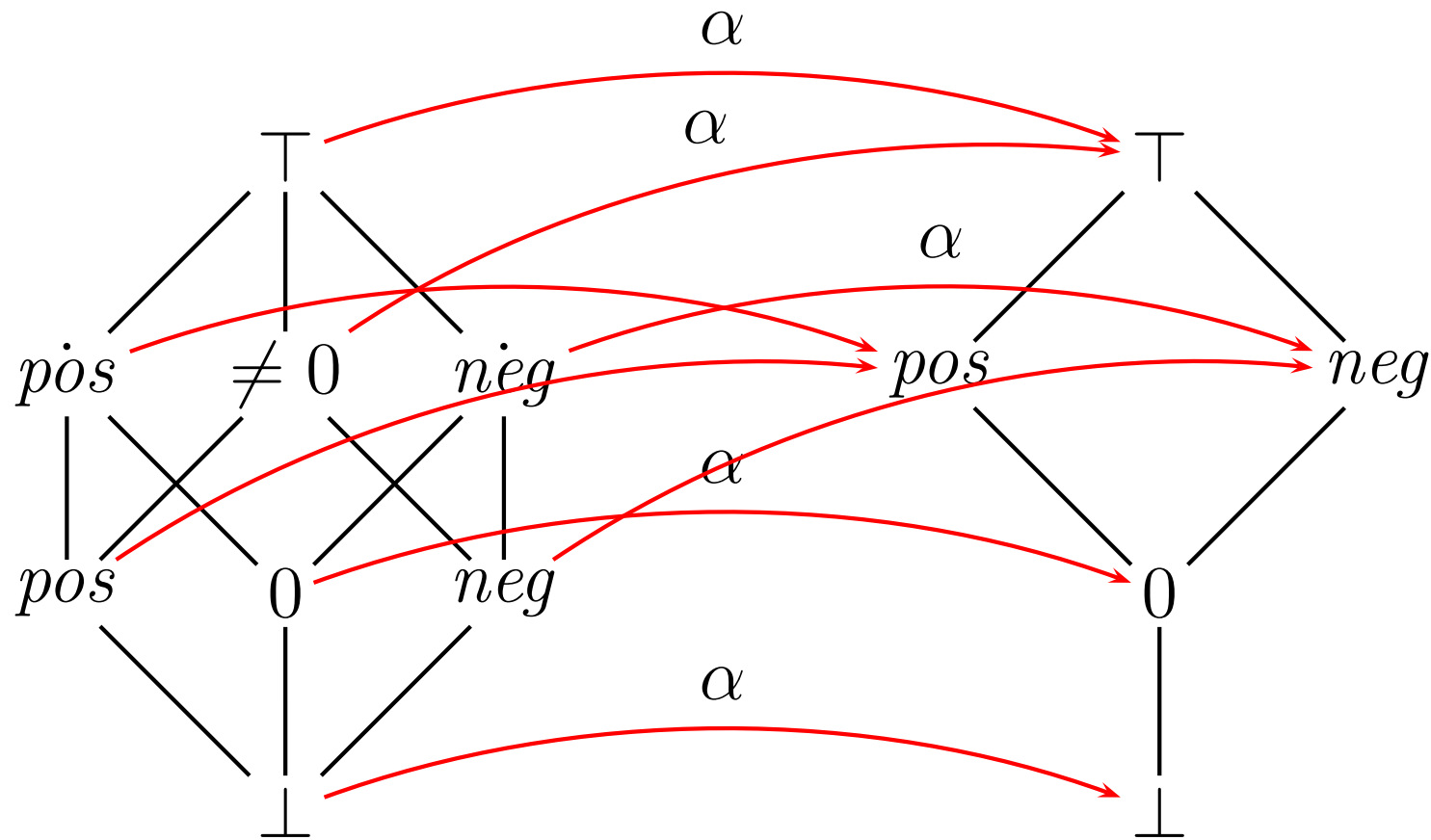
Galois connection example, fixed



γ assigns meaning to each abstract element.

Notice how γ is injective (one-to-one).

Galois connection example, fixed



α maps each element to its best abstraction.

Notice how α is surjective (onto), hence we have a Galois surjection.

Also notice the information loss.

Two soundness conditions

Condition 1:

If $a \leq a'$ for some c where $\alpha(c) = a$, then a' is a sound albeit less precise approximation of c .

Condition 2:

If $c' \sqsubseteq c$ for some a where $\gamma(a) = c$, then a is a sound albeit less precise approximation of c' .

When the two conditions are equivalent:

$$\alpha(c) \leq a' \iff c' \sqsubseteq \gamma(a)$$

we have a Galois connection.

Galois connection properties (1/2)

Observation 1: $\gamma \circ \alpha$ is extensive

Intuition: loss of information by α is sound

Observation 2: $\alpha \circ \gamma$ is reductive

Intuition: γ loses no information, i.e., α is as precise as possible

Observation 3: α and γ are monotone

Intuition: α and γ are order, i.e., soundness preserving

Galois connection properties (2/2)

Theorem. The inverse of a Galois connection is itself a Galois connection (under reverse order):

$$\frac{\langle C; \sqsubseteq \rangle \begin{array}{c} \xleftarrow{\gamma} \\ \xrightarrow{\alpha} \end{array} \langle A; \leq \rangle}{\langle A; \geq \rangle \begin{array}{c} \xleftarrow{\alpha} \\ \xrightarrow{\gamma} \end{array} \langle C; \sqsupseteq \rangle}$$

Note how we have typeset the theorem as an *inference rule*.

Galois connection properties (2/2)

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Note how we have typeset the theorem as an *inference rule*.

By the *duality principle* all results on posets have a dual.

Hence this extends to Galois connections if we replace

□ $\sqsubseteq, \sqsubset, \perp, \top, \sqcap$, and \sqcup with

□ $\sqsupseteq, \sqsupset, \top, \perp, \sqcup$, and \sqcap

Alternative 1: Closure operators (1/2)

Definition. A function $\rho : S \rightarrow S$ on a poset $\langle S; \sqsubseteq \rangle$ is a(n upper) closure operator if ρ is monotone, extensive, and idempotent: $\forall s \in S : \rho(\rho(s)) = \rho(s)$

Similarly ρ is a *lower* closure operator if it is monotone, *reductive*, and idempotent.

Corollary. A Galois connection $\langle C; \sqsubseteq \rangle \begin{matrix} \xleftarrow{\gamma} \\ \xrightarrow{\alpha} \end{matrix} \langle A; \leq \rangle$ induces

- an upper closure operator $\gamma \circ \alpha$ on C and
- a lower closure operator $\alpha \circ \gamma$ on A

Alternative 1: Closure operators (2/2)

Theorem. A closure operator $\rho : S \rightarrow S$ on a poset $\langle S; \sqsubseteq \rangle$ induces a Galois connection

$$\langle S; \sqsubseteq \rangle \xrightleftharpoons[\rho]{1} \langle \rho(S); \sqsubseteq \rangle$$

(1 being the identity function on S).

Hence it is equivalent to stay in the concrete domain and formulate abstract interpretation in terms of closure operators!

Alternative 2: Moore families

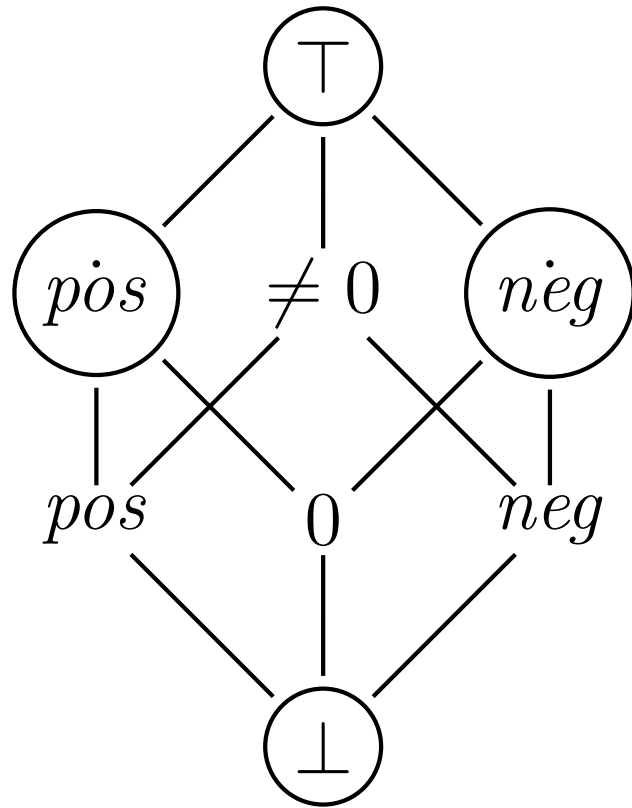
Definition. Let $\langle P; \sqsubseteq \rangle$ be a poset with a top element \top . A *Moore family* is a subset $S \subseteq P$ such that

- $\top \in S$
- If $X \subseteq S$ then $\sqcap X$ exists in P and $\sqcap X \in S$

Proposition. If $\langle C; \sqsubseteq \rangle \xrightleftharpoons[\alpha]{\gamma} \langle A; \leq \rangle$ is a Galois connection and $\langle C; \sqsubseteq, \perp, \top, \sqcup, \sqcap \rangle$ is a complete lattice, then $\gamma(A) = \{\gamma(a) \mid a \in A\}$ is a Moore family.

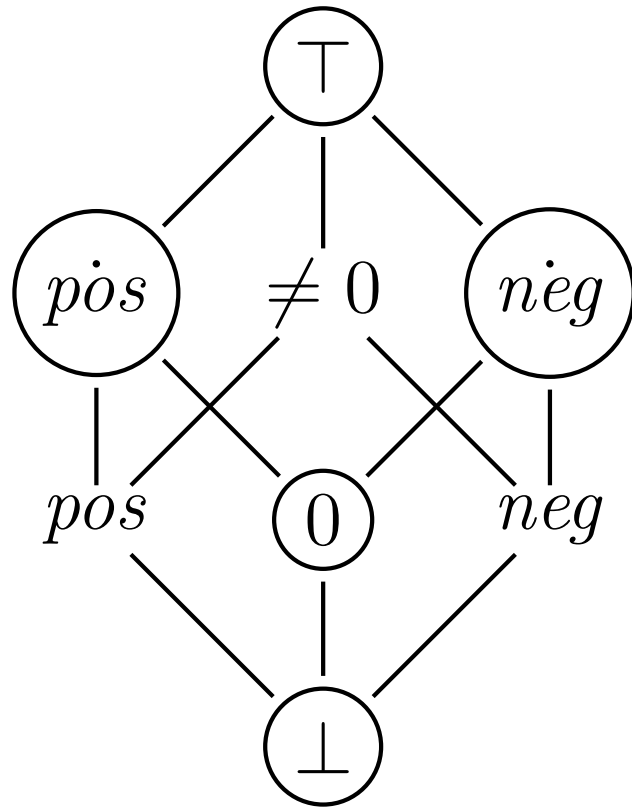
Hence, Moore families can provide a sanity check for an abstract domain.

Alternative 2: Moore family non-example



The greatest lower bound $pos \sqcap neg$ exists, but not in the above subset.

Alternative 2: Moore family example



The greatest lower bound $pos \sqcap neg$ exists, and belongs to the above subset.

More Galois connection properties

Each function uniquely determines the other:

Proposition. If $\langle C; \sqsubseteq \rangle \xleftrightarrow[\alpha]{\gamma} \langle A; \leq \rangle$ and $\langle C; \sqsubseteq \rangle \xleftrightarrow[\alpha']{\gamma'} \langle A; \leq \rangle$ then $\alpha = \alpha'$ if and only if $\gamma = \gamma'$

Each function expresses the other:

Proposition. If $\langle C; \sqsubseteq \rangle \xleftrightarrow[\alpha]{\gamma} \langle A; \leq \rangle$ then

- for all $c \in C$: $\alpha(c) = \bigwedge \{a \mid c \sqsubseteq \gamma(a)\}$
- for all $a \in A$: $\gamma(a) = \bigsqcup \{c \mid \alpha(c) \leq a\}$

Galois surjections and injections reloaded

Definition. A *Galois surjection* (or insertion)

$\langle C; \sqsubseteq \rangle \xleftrightarrow[\alpha]{\gamma} \langle A; \leq \rangle$ is a Galois connection where α is surjective (equivalently γ is injective, or $\forall a \in A : \alpha \circ \gamma(a) = a$).

Definition. A *Galois injection* $\langle C; \sqsubseteq \rangle \xleftrightarrow[\alpha]{\gamma} \langle A; \leq \rangle$ is a Galois connection in which γ is surjective (or equivalently α is injective, or $\forall c \in C : \gamma \circ \alpha(c) = c$).

Proposition. If $\langle C; \sqsubseteq \rangle \xleftrightarrow[\alpha]{\gamma} \langle A; \leq \rangle$ is a Galois surjection and C is a complete lattice $\langle C; \sqsubseteq, \perp, \top, \sqcup, \sqcap \rangle$ then A is a complete lattice.

Reduction of an abstract domain

By equating abstract elements with the same concretization, we obtain a Galois surjection:

Proposition. If $\langle C; \sqsubseteq \rangle \xleftrightarrow[\alpha]{\gamma} \langle A; \leq \rangle$ is a Galois connection, then

□ $a \equiv a' = (\gamma(a) = \gamma(a'))$ is an equivalence relation, such that

□ $\langle C; \sqsubseteq \rangle \xleftrightarrow[\alpha_{\equiv}]{\gamma_{\equiv}} \langle A/\equiv; \leq_{\equiv} \rangle$ is a Galois surjection,

where $X \leq_{\equiv} Y$ if $(\exists a \in X : \exists a' \in Y : a \leq a')$

$$\alpha_{\equiv}(c) = \{a \mid a \equiv \alpha(c)\}$$

$$\gamma_{\equiv}(X) = \gamma(a) \text{ where } a \in X$$

Example: intervals

Consider the abstract domain of *intervals*.

Elements are of the form $[a, b]$ with $a, b \in \mathbb{Z} \cup \{-\infty, \infty\}$

Ordering: $[a, b] \sqsubseteq [a', b']$ if $a' \leq a \wedge b \leq b'$

Concretization: $\gamma([a, b]) = \{n \mid a \leq n \leq b\}$

All elements $[a, b]$ for which $a > b$ denote the empty set \emptyset . Usually this reduction has already (implicitly) taken place.

For example, $\emptyset = \gamma([32, 0]) = \gamma([5, 4]) = \emptyset$

Compositional design of Galois connections

Known composition from week 1

Theorem. The composition of two Galois connections $\langle C; \sqsubseteq \rangle \xrightleftharpoons[\alpha_1]{\gamma_1} \langle B; \subseteq \rangle$ and $\langle B; \subseteq \rangle \xrightleftharpoons[\alpha_2]{\gamma_2} \langle A; \leq \rangle$ is itself a Galois connection:

$$\langle C; \sqsubseteq \rangle \xrightleftharpoons[\alpha_2 \circ \alpha_1]{\gamma_1 \circ \gamma_2} \langle A; \leq \rangle$$

The above theorem typeset as an inference rule:

$$\frac{\langle C; \sqsubseteq \rangle \xrightleftharpoons[\alpha_1]{\gamma_1} \langle B; \subseteq \rangle \quad \langle B; \subseteq \rangle \xrightleftharpoons[\alpha_2]{\gamma_2} \langle A; \leq \rangle}{\langle C; \sqsubseteq \rangle \xrightleftharpoons[\alpha_2 \circ \alpha_1]{\gamma_1 \circ \gamma_2} \langle A; \leq \rangle}$$

The Cartesian product of Galois connections

Theorem. Let $\langle C_1; \sqsubseteq_1 \rangle \begin{matrix} \xleftarrow{\gamma_1} \\ \xrightarrow{\alpha_1} \end{matrix} \langle A_1; \leq_1 \rangle$ and $\langle C_2; \sqsubseteq_2 \rangle \begin{matrix} \xleftarrow{\gamma_2} \\ \xrightarrow{\alpha_2} \end{matrix} \langle A_2; \leq_2 \rangle$ be Galois connections. Then we can form a Galois connection between the Cartesian product of the concrete and abstract domains:

$$\langle C_1 \times C_2; \sqsubseteq_1 \times \sqsubseteq_2 \rangle \begin{matrix} \xleftarrow{\gamma} \\ \xrightarrow{\alpha} \end{matrix} \langle A_1 \times A_2; \leq_1 \times \leq_2 \rangle$$

where

$$\alpha(\langle c_1, c_2 \rangle) = \langle \alpha_1(c_1), \alpha_2(c_2) \rangle$$

$$\gamma(\langle a_1, a_2 \rangle) = \langle \gamma_1(a_1), \gamma_2(a_2) \rangle$$

The Cartesian product of Galois connections

Theorem. (same, now typeset as inference rule)

$$\frac{\langle C_1; \sqsubseteq_1 \rangle \begin{array}{c} \xleftarrow{\gamma_1} \\ \xrightarrow{\alpha_1} \end{array} \langle A_1; \leq_1 \rangle \quad \langle C_2; \sqsubseteq_2 \rangle \begin{array}{c} \xleftarrow{\gamma_2} \\ \xrightarrow{\alpha_2} \end{array} \langle A_2; \leq_2 \rangle}{\langle C_1 \times C_2; \sqsubseteq_1 \times \sqsubseteq_2 \rangle \begin{array}{c} \xleftarrow{\gamma} \\ \xrightarrow{\alpha} \end{array} \langle A_1 \times A_2; \leq_1 \times \leq_2 \rangle}$$

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The Cartesian product of Galois connections

Theorem. (same, now typeset as inference rule)

$$\frac{\langle C_1; \sqsubseteq_1 \rangle \xleftrightarrow[\alpha_1]{\gamma_1} \langle A_1; \leq_1 \rangle \quad \langle C_2; \sqsubseteq_2 \rangle \xleftrightarrow[\alpha_2]{\gamma_2} \langle A_2; \leq_2 \rangle}{\langle C_1 \times C_2; \sqsubseteq_1 \times \sqsubseteq_2 \rangle \xleftrightarrow[\alpha]{\gamma} \langle A_1 \times A_2; \leq_1 \times \leq_2 \rangle}$$

where

$$\alpha(\langle c_1, c_2 \rangle) = \langle \alpha_1(c_1), \alpha_2(c_2) \rangle$$

$$\gamma(\langle a_1, a_2 \rangle) = \langle \gamma_1(a_1), \gamma_2(a_2) \rangle$$

Example: we can abstract a pair of natural number sets to a Parity pair:

$$\frac{\langle \wp(\mathbb{N}); \subseteq \rangle \xleftrightarrow[\alpha]{\gamma} \langle Par; \sqsubseteq \rangle \quad \langle \wp(\mathbb{N}); \subseteq \rangle \xleftrightarrow[\alpha]{\gamma} \langle Par; \sqsubseteq \rangle}{\langle \wp(\mathbb{N}) \times \wp(\mathbb{N}); \subseteq \times \subseteq \rangle \xleftrightarrow[\alpha]{\gamma} \langle Par \times Par; \sqsubseteq \times \sqsubseteq \rangle}$$

Reduced product

A *reduced product* improves two (or more) abstractions of the same domain:

Theorem. Let $\langle C; \sqsubseteq \rangle \begin{matrix} \xleftarrow{\gamma_1} \\ \xrightarrow{\alpha_1} \end{matrix} \langle A_1; \leq_1 \rangle$ and $\langle C; \sqsubseteq \rangle \begin{matrix} \xleftarrow{\gamma_2} \\ \xrightarrow{\alpha_2} \end{matrix} \langle A_2; \leq_2 \rangle$ be Galois connections between complete lattices. Then the reduced product is a Galois surjection:

$$\langle C; \sqsubseteq \rangle \begin{matrix} \xleftarrow{\gamma} \\ \xrightarrow{\alpha} \end{matrix} \langle A_1 \times A_2; \leq_1 \times \leq_2 \rangle$$

$$\begin{aligned} \text{where } \alpha(c) &= \langle \alpha_1(c), \alpha_2(c) \rangle \\ \gamma(\langle a_1, a_2 \rangle) &= \gamma_1(a_1) \sqcap \gamma_2(a_2) \end{aligned}$$

Note: the paper contains a much more general version 27 / 45

Example: reduced product

Imagine we abstract an integer variable x using both *Sign* and *Parity* abstract domains.

If $x = 0$ from the Sign domain ($\gamma(0) = \{0\}$) and x is *odd* from the Parity domain ($\gamma(\text{odd}) = \{1, 3, 5, \dots\}$), we can gain information by combining them.

A reduction tells us, no integers are 0 *and* *odd*, hence we reduce to $\gamma(0) \cap \gamma(\text{odd}) = \emptyset$.

Note: Not transferring information from one domain to the other corresponds to running the analyses separately.

From concrete to abstract semantics

Correctness, optimality, and completeness

Definition. If $\alpha \circ F \leq F^\# \circ \alpha$ we say $F^\#$ is a (locally) correct (or sound) approximation of F

Definition. If $F^\# = \alpha \circ F \circ \gamma$ we say $F^\#$ is an optimal approximation of F

Intuitively we can't do better with the available abstract information.

Definition. If $\alpha \circ F = F^\# \circ \alpha$ we say $F^\#$ is a complete approximation of F (no loss of information)

Intuitively we can't do better with the available concrete information.

These definitions generalize to n -ary functions F and $F^\#$.

Example

Consider addition over the abstract Sign domain.

Addition is not complete, e.g.:

$$\begin{aligned} 0 &= \alpha(42 + (-42)) \\ &\sqsubseteq \alpha(42) + \alpha(-42) = pos + neg = \top \end{aligned}$$

However addition is an optimal approximation, e.g.:

$$\begin{aligned} &\alpha(\gamma(pos) + \gamma(neg)) \\ &= \alpha(\{n \mid n \geq 0\} + \{n \mid n \leq 0\}) \\ &= \alpha(\{n + n' \mid n \geq 0 \wedge n' \leq 0\}) \\ &= \alpha(\mathbb{Z}) = \top \end{aligned}$$

From concrete to abstract operator, constructively

These definitions lead us to the following two “recipes” for approximating a concrete operator F :

1. Push α 's under the function definition:

$$\alpha \circ F(c) = \dots = F^\#(\alpha(c))$$

(geared towards complete approximation, however it is still correct/sound if we upward judge underway)

2. Compose F with α and γ :

$$\alpha \circ F \circ \gamma(a) = \dots = F^\#(a)$$

(geared towards optimal approximation, however it is still correct/sound if we upward judge underway)

Fun with the three counter machine

Recall Plotkin's three counter machine (1/2)

There are 3 variables (or registers):

$$var \in Var = \{x, y, z\} \quad (\text{variables})$$

$$\begin{aligned} Inst ::= & \text{inc } var && (\text{instructions}) \\ & | \text{dec } var \\ & | \text{zero } var \ m \ \text{else } \ n \\ & | \text{stop} \end{aligned}$$

$$P = Inst^* \quad (\text{programs})$$

$$pc \in PC = \mathbb{N} \quad (\text{program counter})$$

$$States = PC \times \mathbb{N}_0 \times \mathbb{N}_0 \times \mathbb{N}_0 \quad (\text{states})$$

Initial states: $\{\langle 1, i, 0, 0 \rangle \mid i \in \mathbb{N}_0\}$ (for program P with input i)

Final states: $\{\langle pc, 0, yv, 0 \rangle \mid pc \in PC \wedge yv \in \mathbb{N}_0 \wedge P_{pc} = \text{stop}\}$
(with yv being the result)

Recall Plotkin's three counter machine (2/2)

Transition relation:

$$\begin{array}{ll} \langle pc, xv, yv, zv \rangle \longrightarrow \langle pc + 1, xv + 1, yv, zv \rangle & \text{if } P_{pc} = \text{inc } x \\ - \longrightarrow \langle pc + 1, xv, yv + 1, zv \rangle & \text{if } P_{pc} = \text{inc } y \\ - \longrightarrow \langle pc + 1, xv, yv, zv + 1 \rangle & \text{if } P_{pc} = \text{inc } z \\ \\ \langle pc, xv, yv, zv \rangle \longrightarrow \langle pc + 1, xv - 1, yv, zv \rangle & \text{if } P_{pc} = \text{dec } x \wedge xv > 0 \\ - \longrightarrow \langle pc + 1, xv, yv - 1, zv \rangle & \text{if } P_{pc} = \text{dec } y \wedge yv > 0 \\ - \longrightarrow \langle pc + 1, xv, yv, zv - 1 \rangle & \text{if } P_{pc} = \text{dec } z \wedge zv > 0 \\ \\ \langle pc, xv, yv, zv \rangle \longrightarrow \langle pc', xv, yv, zv \rangle & \text{if } P_{pc} = \text{zero } x \text{ } pc' \text{ else } pc'' \wedge xv = 0 \\ - \longrightarrow \langle pc'', xv, yv, zv \rangle & \text{if } P_{pc} = \text{zero } x \text{ } pc' \text{ else } pc'' \wedge xv \neq 0 \\ \\ \langle pc, xv, yv, zv \rangle \longrightarrow \langle pc', xv, yv, zv \rangle & \text{if } P_{pc} = \text{zero } y \text{ } pc' \text{ else } pc'' \wedge yv = 0 \\ - \longrightarrow \langle pc'', xv, yv, zv \rangle & \text{if } P_{pc} = \text{zero } y \text{ } pc' \text{ else } pc'' \wedge yv \neq 0 \\ \\ \langle pc, xv, yv, zv \rangle \longrightarrow \langle pc', xv, yv, zv \rangle & \text{if } P_{pc} = \text{zero } z \text{ } pc' \text{ else } pc'' \wedge zv = 0 \\ - \longrightarrow \langle pc'', xv, yv, zv \rangle & \text{if } P_{pc} = \text{zero } z \text{ } pc' \text{ else } pc'' \wedge zv \neq 0 \end{array}$$

Plotkin's three counter machine in ASCII...

Transition relation:

```
<pc, xv, yv, zv> --> <pc+1, xv+1, yv, zv>          if P_pc = inc x
-                   --> <pc+1, xv, yv+1, zv>      if P_pc = inc y
-                   --> <pc+1, xv, yv, zv+1>      if P_pc = inc z

<pc, xv, yv, zv> --> <pc+1, xv-1, yv, zv>          if P_pc = dec x /\ xv>0
-                   --> <pc+1, xv, yv-1, zv>      if P_pc = dec y /\ yv>0
-                   --> <pc+1, xv, yv, zv-1>      if P_pc = dec z /\ zv>0

<pc, xv, yv, zv> --> <pc', xv, yv, zv>             if P_pc = zero x pc' else pc''
-                   --> <pc'', xv, yv, zv>        /\ xv=0
-                   --> <pc'', xv, yv, zv>        if P_pc = zero x pc' else pc''
-                   --> <pc'', xv, yv, zv>        /\ xv<>0

<pc, xv, yv, zv> --> <pc', xv, yv, zv>             if P_pc = zero y pc' else pc''
-                   --> <pc'', xv, yv, zv>        /\ yv=0
-                   --> <pc'', xv, yv, zv>        if P_pc = zero y pc' else pc''
-                   --> <pc'', xv, yv, zv>        /\ yv<>0

<pc, xv, yv, zv> --> <pc', xv, yv, zv>             if P_pc = zero z pc' else pc''
-                   --> <pc'', xv, yv, zv>        /\ zv=0
-                   --> <pc'', xv, yv, zv>        if P_pc = zero z pc' else pc''
-                   --> <pc'', xv, yv, zv>        /\ zv<>0
```

Implementation of the three counter machine

Quick tour of implementation:

- AST
- Lexer
- Parser
- Wellformedness (checks out of bounds)
- Interpreter

Each of the above reside in their own module (and file).

To build from scratch run:

```
make depend and make
```

An epigram from Perlis

Beware of the Turing tar-pit in which everything is possible but nothing of interest is easy.

— Alan Perlis

Formulating the collecting semantics

Recall the reachable states collecting semantics:

$$T(\Sigma) = I \cup \{\sigma \mid \exists \sigma' \in \Sigma : \sigma' \rightarrow \sigma\}$$

Let's write the specialized version...

Abstracting the collecting semantics

We abstract the collecting semantics to a set valued function using the well-known Galois connection:

$$\langle \wp(A \times B); \subseteq, \emptyset, A \times B, \cup, \cap \rangle \stackrel{\gamma}{\underset{\alpha}{\rightleftarrows}} \langle A \rightarrow \wp(B); \dot{\subseteq}, \lambda x. \emptyset, \lambda x. B, \dot{\cup}, \dot{\cap} \rangle$$

where

$$\alpha(R) = \lambda a. \{b \mid (a, b) \in R\}$$
$$\gamma(F) = \{(a, b) \mid b \in F(a)\}$$

Note: in our case $A = PC$ and $B = \mathbb{N}_0 \times \mathbb{N}_0 \times \mathbb{N}_0$.

We will use the first recipe of “pushing alphas”...

Result

$T\#(S\#) = \emptyset. [1 \rightarrow \{ \langle i, 0, 0 \rangle \mid i \text{ in } N_0 \}]$

U.

U. $\emptyset. [pc+1 \rightarrow \{ \langle xv+1, yv, zv \rangle \}]$
{ $\langle xv, yv, zv \rangle$ } C S#(pc)
P_pc = inc x (...and for y and z)

U.

U. $\emptyset. [pc+1 \rightarrow \{ \langle xv-1, yv, zv \rangle \}]$
{ $\langle xv, yv, zv \rangle$ } C S#(pc)
P_pc = dec x
xv>0 (...and for y and z)

U.

U. $\emptyset. [pc' \rightarrow \{ \langle xv, yv, zv \rangle \}]$
{ $\langle xv, yv, zv \rangle$ } C S#(pc)
P_pc = zero x pc' else pc''
xv=0 (...and for y and z)

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P_pc = zero x pc' else pc''
xv<>0 (...and for y and z)

What happened?

We systematically massaged the transition function of the collecting semantics

$$T : \wp(PC \times \mathbb{N}_0 \times \mathbb{N}_0 \times \mathbb{N}_0) \rightarrow \wp(PC \times \mathbb{N}_0 \times \mathbb{N}_0 \times \mathbb{N}_0)$$

into a transition function over a related domain

$$T\# : (PC \rightarrow \wp(\mathbb{N}_0 \times \mathbb{N}_0 \times \mathbb{N}_0)) \rightarrow (PC \rightarrow \wp(\mathbb{N}_0 \times \mathbb{N}_0 \times \mathbb{N}_0))$$

by surfing on the Galois connections.

Note: a least fixed point of the resulting function is still not computable (in general), so we are not quite there yet...

Cliffhanger...

To be continued...

Summary

Summary

We've taken a more in depth look at AI based on Cousot-Cousot:JLP92.

- Foundations: Fixed points, Galois connections, . . .
- The Galois approach and friends: closure operators, Moore families, . . .
- From collecting semantics to analysis
- The first step towards analysing Plotkin's 3 counter machine