

Lecture 5: Arithmetic

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- Theory
 - Introduce Prolog's built-in abilities for performing **arithmetic**
 - Apply these to simple list processing problems, using **accumulators**
 - Look at **tail-recursive** predicates and explain why they are more efficient than predicates that are not tail-recursive
- Exercises
 - Exercises of LPN: 5.1, 5.2, 5.3
 - Practical work

Arithmetic in Prolog

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- Prolog provides a number of basic arithmetic tools
- Integer and real numbers

Arithmetic

$2 + 3 = 5$
 $3 \times 4 = 12$
 $5 - 3 = 2$
 $3 - 5 = -2$
 $4 : 2 = 2$
1 is the remainder when 7 is divided by 2

Prolog

?- 5 is 2+3.
?- 12 is 3*4.
?- 2 is 5-3.
?- -2 is 3-5.
?- 2 is 4/2.
?- 1 is mod(7,2).

Example queries

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?- 10 is 5+5.

yes

?- 4 is 2+3.

no

?- X is 3 * 4.

X=12

yes

?- R is mod(7,2).

R=1

yes

Defining predicates with arithmetic

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```
addThreeAndDouble(X, Y):-
```

```
  Y is (X+3) * 2.
```

Defining predicates with arithmetic

```
addThreeAndDouble(X, Y):-  
    Y is (X+3) * 2.
```

```
?- addThreeAndDouble(1,X).  
X=8  
yes  
  
?- addThreeAndDouble(2,X).  
X=10  
yes
```

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A closer look

- It is important to know that +, -, / and * do not carry out any arithmetic
- Expressions such as 3+2, 4-7, 5/5 are ordinary Prolog terms
 - Functor: +, -, /, *
 - Arity: 2
 - Arguments: integers

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A closer look

?- $X = 3 + 2$.

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A closer look

?- $X = 3 + 2$.

$X = 3 + 2$

yes

?-

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A closer look

?- $X = 3 + 2$.

$X = 3 + 2$

yes

?- $3 + 2 = X$.

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A closer look

?- $X = 3 + 2$.

$X = 3 + 2$

yes

?- $3 + 2 = X$.

$X = 3 + 2$

yes

?-

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The is/2 predicate

- To force Prolog to actually evaluate arithmetic expressions, we have to use

is

just as we did in the other examples

- This is an instruction for Prolog to carry out calculations
- Because this is not an ordinary Prolog predicate, there are some restrictions

The is/2 predicate

```
?- X is 3 + 2.
```

The is/2 predicate

?- X is 3 + 2.

X = 5

yes

?-

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The is/2 predicate

?- X is 3 + 2.

X = 5

yes

?- 3 + 2 is X.

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The is/2 predicate

?- X is 3 + 2.

X = 5

yes

?- 3 + 2 is X.

ERROR: is/2: Arguments are not sufficiently instantiated

?-

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The is/2 predicate

?- X is 3 + 2.

X = 5

yes

?- 3 + 2 is X.

ERROR: is/2: Arguments are not sufficiently instantiated

?- Result is 2+2+2+2.

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The is/2 predicate

?- X is 3 + 2.

X = 5

yes

?- 3 + 2 is X.

ERROR: is/2: Arguments are not sufficiently instantiated

?- Result is 2+2+2+2+2.

Result = 10

yes

?-

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Restrictions on use of is/2

- We are free to use variables on the right hand side of the **is** predicate
- But when Prolog actually carries out the evaluation, the variables must be instantiated with a variable-free Prolog term
- This Prolog term must be an arithmetic expression

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Notation

- Two final remarks on arithmetic expressions
 - $3+2$, $4/2$, $4-5$ are just ordinary Prolog terms in a user-friendly notation:
 $3+2$ is really **$+(3,2)$** and so on.
 - Also the **is** predicate is a two-place Prolog predicate

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Notation

- Two final remarks on arithmetic expressions
 - $3+2$, $4/2$, $4-5$ are just ordinary Prolog terms in a user-friendly notation:
 $3+2$ is really **$+(3,2)$** and so on.
 - Also the **is** predicate is a two-place Prolog predicate

```
?- is(X,+(3,2)).  
X = 5  
yes
```

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Arithmetic and Lists

- How long is a list?
 - The empty list has length: zero;
 - A non-empty list has length: one plus length of its tail.

Length of a list in Prolog

```
len([],0).  
len(_|L,N):-  
  len(L,X),  
  N is X + 1.
```

?-

Length of a list in Prolog

```
len([],0).  
len(_[_|L],N):-  
    len(L,X),  
    N is X + 1.
```

```
?- len([a,b,c,d,e,[a,x],t],X).
```

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Length of a list in Prolog

```
len([],0).  
len(_[_|L],N):-  
    len(L,X),  
    N is X + 1.
```

```
?- len([a,b,c,d,e,[a,x],t],X).
```

```
X=7  
yes  
?-
```

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Accumulators

- This is quite a good program
 - Easy to understand
 - Relatively efficient
- But there is another method of finding the length of a list
 - Introduce the idea of accumulators
 - Accumulators are variables that hold intermediate results

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Defining `acclen/3`

- The predicate `acclen/3` has three arguments
 - The list whose length we want to find
 - The length of the list, an integer
 - An accumulator, keeping track of the intermediate values for the length

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Defining acclen/3

- The accumulator of acclen/3
 - Initial value of the accumulator is 0
 - Add 1 to accumulator each time we can recursively take the head of a list
 - When we reach the empty list, the accumulator contains the length of the list

Length of a list in Prolog

```
acclen([],Acc,Length):-  
    Length = Acc.
```

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

```
?-
```

Length of a list in Prolog

```
acclen([],Acc,Length):-  
    Length = Acc.
```

add 1 to the accumulator
each time we take off a head
from the list

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

?-

Length of a list in Prolog

```
acclen([],Acc,Length):-  
    Length = Acc.
```

When we reach the empty list,
the accumulator contains the
length of the list

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

?-

Length of a list in Prolog

```
acclen([],Acc,Acc).
```

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

```
?-
```

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Length of a list in Prolog

```
acclen([],Acc,Acc).
```

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

```
?-acclen([a,b,c],0,Len).
```

```
Len=3
```

```
yes
```

```
?-
```

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Search tree for acclen/3

?- acclen([a,b,c],0,Len).

```
acclen([],Acc,Acc).
```

```
acclen(_|L,OldAcc,Length):-  
  NewAcc is OldAcc + 1,  
  acclen(L,NewAcc,Length).
```

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Search tree for acclen/3

?- acclen([a,b,c],0,Len).

/ \

```
acclen([],Acc,Acc).
```

```
acclen(_|L,OldAcc,Length):-  
  NewAcc is OldAcc + 1,  
  acclen(L,NewAcc,Length).
```

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Search tree for acclen/3

?- acclen([a,b,c],0,Len).
/ \
no ?- acclen([b,c],1,Len).
/ \

```
acclen([],Acc,Acc).  
acclen(_|_|L,OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

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Search tree for acclen/3

?- acclen([a,b,c],0,Len).
/ \
no ?- acclen([b,c],1,Len).
/ \
no ?- acclen([c],2,Len).
/ \

```
acclen([],Acc,Acc).  
acclen(_|_|L,OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

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Search tree for acclen/3

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?- acclen([a,b,c],0,Len).

/

no

\

?- acclen([b,c],1,Len).

/

no

\

?- acclen([c],2,Len).

/

no

\

?- acclen([],3,Len).

/

\

```
acclen([],Acc,Acc).
```

```
acclen(_|_|L,OldAcc,Length):-
    NewAcc is OldAcc + 1,
    acclen(L,NewAcc,Length).
```

Search tree for acclen/3

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?- acclen([a,b,c],0,Len).

/

no

\

?- acclen([b,c],1,Len).

/

no

\

?- acclen([c],2,Len).

/

no

\

?- acclen([],3,Len).

/

Len=3

\

no

```
acclen([],Acc,Acc).
```

```
acclen(_|_|L,OldAcc,Length):-
    NewAcc is OldAcc + 1,
    acclen(L,NewAcc,Length).
```

Adding a wrapper predicate

```
acclen([],Acc,Acc).  
  
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).  
  
length(List,Length):-  
    acclen(List,0,Length).
```

```
?-length([a,b,c], X).  
X=3  
yes
```

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Tail recursion

- Why is `acclen/3` better than `len/2` ?
 - `acclen/3` is tail-recursive, and `len/2` is not
- Difference:
 - In tail recursive predicates the results is fully calculated once we reach the base clause
 - In recursive predicates that are not tail recursive, there are still goals on the stack when we reach the base clause

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Comparison

Not tail-recursive

```
len([],0).
len(_|L|,NewLength):-
  len(L,Length),
  NewLength is Length + 1.
```

Tail-recursive

```
acclen([],Acc,Acc).
acclen(_|L|,OldAcc,Length):-
  NewAcc is OldAcc + 1,
  acclen(L,NewAcc,Length).
```

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Search tree for len/2

?- len([a,b,c], Len).

```
len([],0).
len(_|L|,NewLength):-
  len(L,Length),
  NewLength is Length + 1.
```

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Search tree for len/2

```
?- len([a,b,c], Len).
  /      \
no  ?- len([b,c],Len1),
      Len is Len1 + 1.
```

```
len([],0).
len(_|_|,NewLength):-
  len(L,Length),
  NewLength is Length + 1.
```

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Search tree for len/2

```
?- len([a,b,c], Len).
  /      \
no  ?- len([b,c],Len1),
      Len is Len1 + 1.
      /      \
no  ?- len([c], Len2),
      Len1 is Len2+1,
      Len is Len1+1.
```

```
len([],0).
len(_|_|,NewLength):-
  len(L,Length),
  NewLength is Length + 1.
```

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Search tree for len/2

?- len([a,b,c], Len).

/ \
no ?- len([b,c], Len1),
Len is Len1 + 1.

/ \
no ?- len([c], Len2),
Len1 is Len2+1,
Len is Len1+1.

/ \
no ?- len([], Len3),
Len2 is Len3+1,
Len1 is Len2+1,
Len is Len1 + 1.

```
len([],0).
len(_[_|_],NewLength):-
  len(_[_],Length),
  NewLength is Length + 1.
```

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Search tree for len/2

?- len([a,b,c], Len).

/ \
no ?- len([b,c], Len1),
Len is Len1 + 1.

/ \
no ?- len([c], Len2),
Len1 is Len2+1,
Len is Len1+1.

/ \
no ?- len([], Len3),
Len2 is Len3+1,
Len1 is Len2+1,
Len is Len1 + 1.

/ \
Len3=0, Len2=1, no
Len1=2, Len=3

```
len([],0).
len(_[_|_],NewLength):-
  len(_[_],Length),
  NewLength is Length + 1.
```

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Search tree for acclen/3

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?- acclen([a,b,c],0,Len).

/

no

\

?- acclen([b,c],1,Len).

/

no

\

?- acclen([c],2,Len).

/

no

\

?- acclen([],3,Len).

/

Len=3

\

no

```
acclen([],Acc,Acc).
```

```
acclen(_|_|L,OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

Exercises

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- Exercise 5.1
- Exercise 5.2
- Exercise 5.3

Comparing Integers

- Some Prolog arithmetic predicates actually do carry out arithmetic by themselves
- These are the operators that compare integers

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Comparing Integers

Arithmetic

$x < y$
 $x \leq y$
 $x = y$
 $x \neq y$
 $x \geq y$
 $x > y$

Prolog

$X < Y$
 $X \leq Y$
 $X =:= Y$
 $X \backslash= Y$
 $X \geq Y$
 $X > Y$

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Comparison Operators

- Have the obvious meaning
- Force both left and right hand argument to be evaluated

?- 2 < 4+1.

yes

?- 4+3 > 5+5.

no

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Comparison Operators

- Have the obvious meaning
- Force both left and right hand argument to be evaluated

?- 4 = 4.

yes

?- 2+2 = 4.

no

?- 2+2 =:= 4.

yes

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Comparing numbers

- We are going to define a predicate that takes two arguments, and is true when:
 - The first argument is a list of integers
 - The second argument is the highest integer in the list
- Basic idea
 - We will use an accumulator
 - The accumulator keeps track of the highest value encountered so far
 - If we find a higher value, the accumulator will be updated

Definition of accMax/3

```
accMax([H|T],A,Max):-  
  H > A,  
  accMax(T,H,Max).
```

```
accMax([H|T],A,Max):-  
  H =< A,  
  accMax(T,A,Max).
```

```
accMax([],A,A).
```

```
?- accMax([1,0,5,4],0,Max).  
Max=5  
yes
```

Adding a wrapper max/2

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```
accMax([H|T],A,Max):-  
  H > A,  
  accMax(T,H,Max).
```

```
accMax([H|T],A,Max):-  
  H =< A,  
  accMax(T,A,Max).
```

```
accMax([],A,A).
```

```
max([H|T],Max):-  
  accMax(T,H,Max).
```

```
?- max([1,0,5,4], Max).  
Max=5  
yes
```

```
?- max([-3, -1, -5, -4], Max).  
Max= -1  
yes
```

```
?-
```

Summary of this lecture

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- In this lecture we showed how Prolog does arithmetic
- We demonstrated the difference between tail-recursive predicates and predicates that are not tail-recursive
- We introduced the programming technique of using accumulators
- We also introduced the idea of using wrapper predicates

Next lecture

- Yes, more lists!
 - Defining the `append/3`, a predicate that concatenates two lists
 - Discuss the idea of reversing a list, first naively using `append/3`, then with a more efficient way using accumulators