



Lecture 2

- Theory
 - Unification
 - Unification in Prolog
 - Proof search
- Exercises
 - Exercises of LPN chapter 2
 - Practical work



Aim of this lecture

- Discuss **unification** in Prolog
 - Show how Prolog unification differs from standard unification
- Explain the search strategy that Prolog uses when it tries to deduce new information from old, using modus ponens

Unification

- Recall previous example, where we said that Prolog unifies

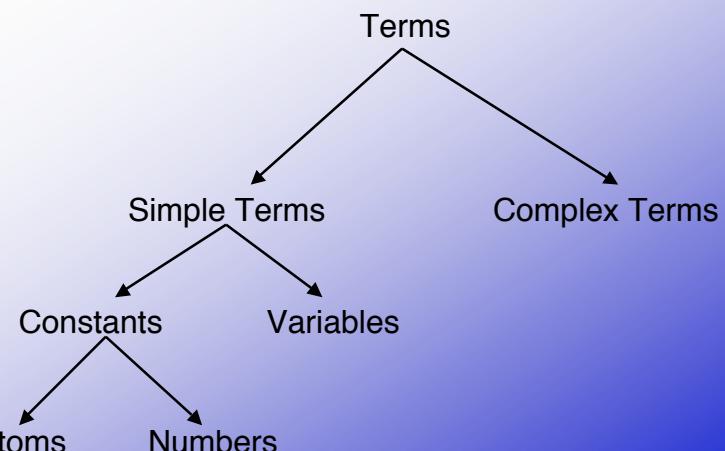
woman(X)

with

woman(mia)

thereby instantiating the variable **X** with the atom **mia**.

Recall Prolog Terms



Unification

- Working definition:
 - Two terms unify if they are the same term or if they contain variables that can be uniformly instantiated with terms in such a way that the resulting terms are equal

Unification

- This means that:
 - **mia** and **mia** unify
 - **42** and **42** unify
 - **woman(mia)** and **woman(mia)** unify
- This also means that:
 - **vincent** and **mia** do not unify
 - **woman(mia)** and **woman(jody)** do not unify

Unification

- What about the terms:
 - mia and X

Unification

- What about the terms:
 - mia and X
 - woman(Z) and woman(mia)

Unification

- What about the terms:
 - mia and X
 - woman(Z) and woman(mia)
 - loves(mia,X) and loves(X,vincent)

Instantiations

- When Prolog unifies two terms it performs all the necessary instantiations, so that the terms are equal afterwards
- This makes unification a powerful programming mechanism

Revised Definition 1/3

1. If T_1 and T_2 are constants, then T_1 and T_2 unify if they are the same atom, or the same number.

Revised Definition 2/3

1. If T_1 and T_2 are constants, then T_1 and T_2 unify if they are the same atom, or the same number.
2. If T_1 is a variable and T_2 is any type of term, then T_1 and T_2 unify, and T_1 is instantiated to T_2 . (and vice versa)

Revised Definition 3/3

1. If T_1 and T_2 are constants, then T_1 and T_2 unify if they are the same atom, or the same number.
2. If T_1 is a variable and T_2 is any type of term, then T_1 and T_2 unify, and T_1 is instantiated to T_2 . (and vice versa)
3. If T_1 and T_2 are complex terms then they unify if:
 - a) They have the same functor and arity, and
 - b) all their corresponding arguments unify, and
 - c) the variable instantiations are compatible.

Prolog unification: =/2

?- mia = mia.

yes

?-

Prolog unification: =/2

?- mia = mia.

yes

?- mia = vincent.

no

?-

Prolog unification: =/2

?- mia = X.

X=mia

yes

?-

How will Prolog respond?

?- X=mia, X=vincent.

How will Prolog respond?

?- X=mia, X=vincent.

no

?-

Why? After working through the first goal, Prolog has instantiated X with **mia**, so that it cannot unify it with **vincent** anymore. Hence the second goal fails.

Example with complex terms

?- $k(s(g), Y) = k(X, t(k)).$

Example with complex terms

?- $k(s(g), Y) = k(X, t(k)).$

X=s(g)

Y=t(k)

yes

?-

Example with complex terms

?- $k(s(g),t(k)) = k(X,t(Y)).$

Example with complex terms

?- $k(s(g),t(k)) = k(X,t(Y)).$

$X=s(g)$

$Y=k$

yes

?-

One last example

?- loves(X,X) = loves(marsellus,mia).

Prolog and unification

- Prolog does not use a standard unification algorithm
- Consider the following query:

?- father(X) = X.
- Do these terms unify or not?

Infinite terms

?- father(X) = X.

Infinite terms

?- father(X) = X.

$X=father(father(father(\dots)))$

yes

?-

Occurs Check

- A standard unification algorithm carries out an occurs check
- If it is asked to unify a variable with another term it checks whether the variable occurs in the term
- In Prolog:

```
?- unify_with_occurs_check(father(X), X).  
no
```

Programming with Unification

```
vertical( line(point(X,Y),  
point(X,Z))).
```

```
horizontal( line(point(X,Y),  
point(Z,Y))).
```

Programming with Unification

```
vertical( line(point(X,Y),  
           point(X,Z))).
```

```
horizontal( line(point(X,Y),  
               point(Z,Y))).
```

```
?-
```

Programming with Unification

```
vertical( line(point(X,Y),  
           point(X,Z))).
```

```
horizontal( line(point(X,Y),  
               point(Z,Y))).
```

```
?- vertical(line(point(1,1),point(1,3))).
```

```
yes
```

```
?-
```

Programming with Unification

```
vertical( line(point(X,Y),  
           point(X,Z))).
```

```
horizontal( line(point(X,Y),  
               point(Z,Y))).
```

```
?- vertical(line(point(1,1),point(1,3))).
```

yes

```
?- vertical(line(point(1,1),point(3,2))).
```

no

```
?-
```

Programming with Unification

```
vertical( line(point(X,Y),  
           point(X,Z))).
```

```
horizontal( line(point(X,Y),  
               point(Z,Y))).
```

```
?- horizontal(line(point(1,1),point(1,Y))).
```

Y = 1;

no

```
?-
```

Programming with Unification

```
vertical( line(point(X,Y),  
           point(X,Z))).
```

```
horizontal( line(point(X,Y),  
               point(Z,Y))).
```

```
?- horizontal(line(point(2,3),Point)).
```

```
Point = point(_554,3);
```

```
no
```

```
?-
```

Exercise: unification

Proof Search

- Now that we know about unification, we are in a position to learn how Prolog searches a knowledge base to see if a query is satisfied.
- In other words: we are ready to learn about proof search

Example

```
f(a).  
f(b).  
g(a).  
g(b).  
h(b).  
k(X):- f(X), g(X), h(X).
```

```
?- k(Y).
```

Example: search tree

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

?- k(Y).

?- k(Y).

Example: search tree

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

?- k(Y).

?- k(Y).

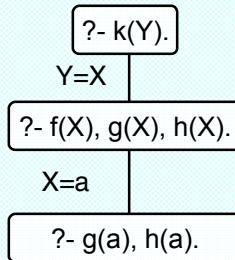
Y=X

?- f(X), g(X), h(X).

Example: search tree

```
f(a).  
f(b).  
g(a).  
g(b).  
h(b).  
k(X):- f(X), g(X), h(X).
```

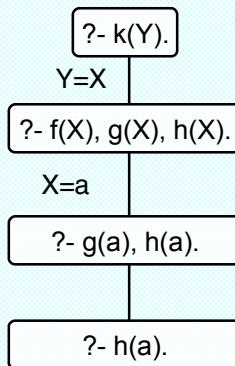
```
?- k(Y).
```



Example: search tree

```
f(a).  
f(b).  
g(a).  
g(b).  
h(b).  
k(X):- f(X), g(X), h(X).
```

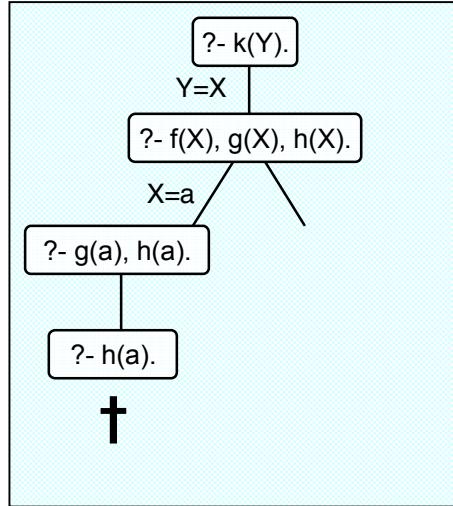
```
?- k(Y).
```



Example: search tree

```
f(a).  
f(b).  
g(a).  
g(b).  
h(b).  
k(X):- f(X), g(X), h(X).
```

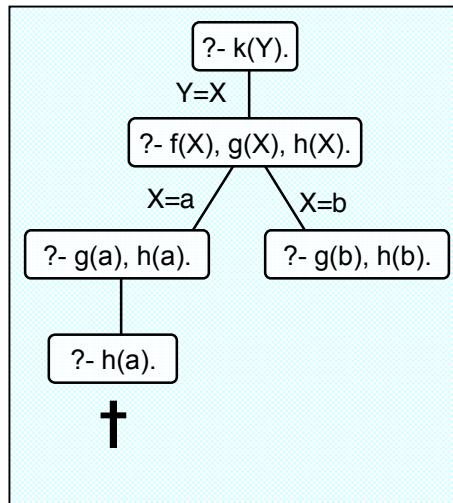
```
?- k(Y).
```



Example: search tree

```
f(a).  
f(b).  
g(a).  
g(b).  
h(b).  
k(X):- f(X), g(X), h(X).
```

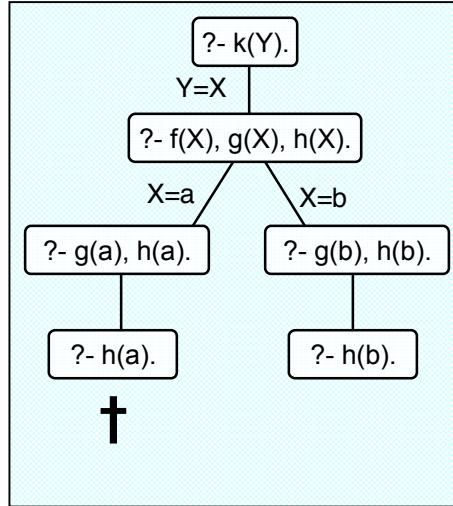
```
?- k(Y).
```



Example: search tree

```
f(a).  
f(b).  
g(a).  
g(b).  
h(b).  
k(X):- f(X), g(X), h(X).
```

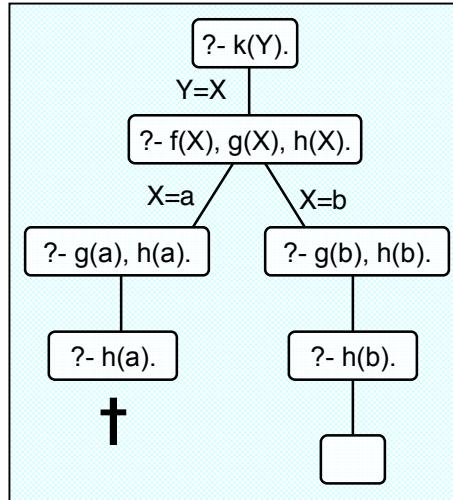
```
?- k(Y).
```



Example: search tree

```
f(a).  
f(b).  
g(a).  
g(b).  
h(b).  
k(X):- f(X), g(X), h(X).
```

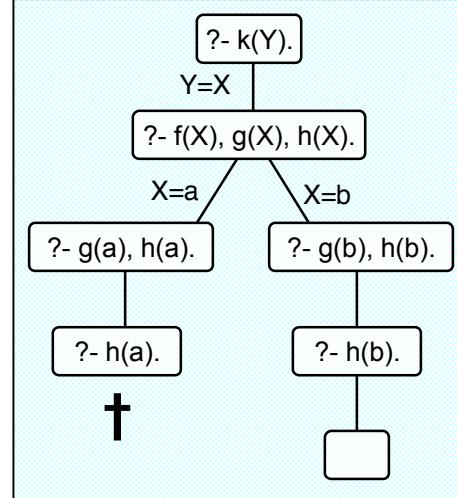
```
?- k(Y).  
Y=b
```



Example: search tree

```
f(a).  
f(b).  
g(a).  
g(b).  
h(b).  
k(X):- f(X), g(X), h(X).
```

```
?- k(Y).  
Y=b;  
no  
?-
```



Another example

```
loves(vincent,mia).  
loves(marsellus,mia).  
  
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
?- jealous(X,Y).
```

Another example

```
loves(vincent,mia).  
loves(marsellus,mia).
```

```
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
?- jealous(X,Y).
```

```
?- jealous(X,Y).
```

Another example

```
loves(vincent,mia).  
loves(marsellus,mia).  
  
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
?- jealous(X,Y).
```

```
?- jealous(X,Y).
```

X=

A

B

Y=

A=vincent

C=mia

```
?- loves(A,C), loves(B,C).
```

```
?- loves(A,C), loves(B,C).
```

```
?- loves(B,mia).
```

Another example

```
loves(vincent,mia).  
loves(marsellus,mia).  
  
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
?- jealous(X,Y).  
X=vincent  
Y=vincent
```

```
?- jealous(X,Y).
```

X=

A

B

Y=

A=vincent

C=mia

```
?- loves(A,C), loves(B,C).
```

```
?- loves(A,C), loves(B,C).
```

```
?- loves(B,mia).
```

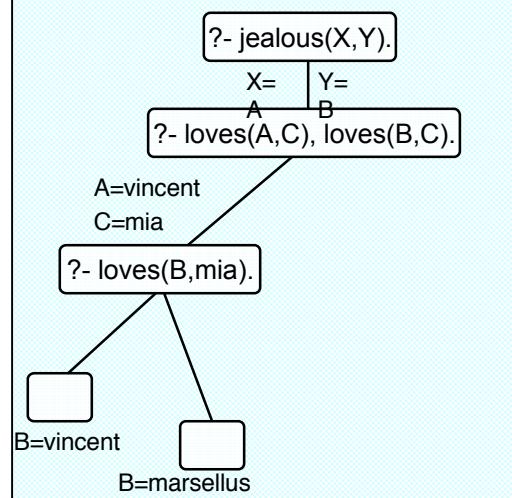
B=vincent

Another example

```
loves(vincent,mia).
loves(marsellus,mia).

jealous(A,B):-
    loves(A,C),
    loves(B,C).
```

```
?- jealous(X,Y).
X=vincent
Y=vincent;
X=vincent
Y=marsellus
```

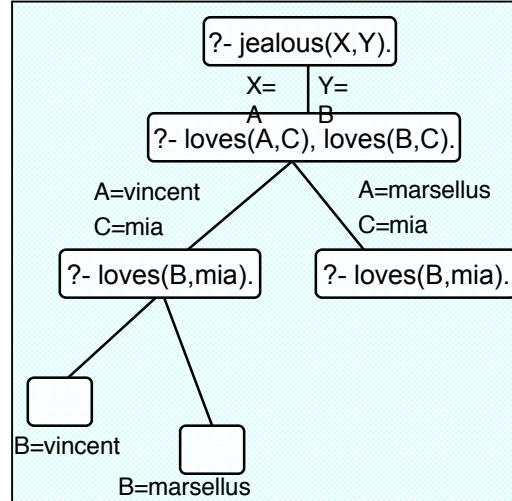


Another example

```
loves(vincent,mia).
loves(marsellus,mia).

jealous(A,B):-
    loves(A,C),
    loves(B,C).
```

```
?- jealous(X,Y).
X=vincent
Y=vincent;
X=vincent
Y=marsellus;
```

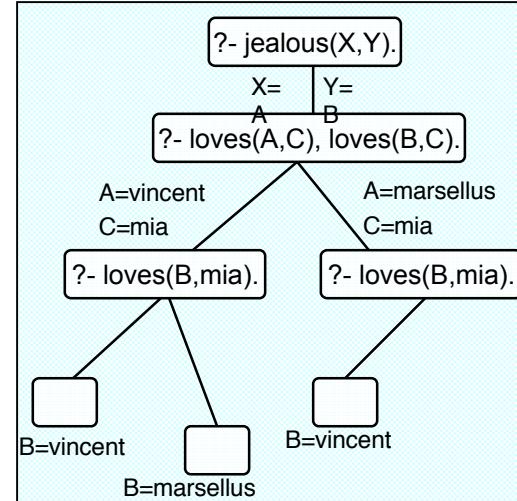


Another example

```
loves(vincent,mia).
loves(marsellus,mia).

jealous(A,B):-
    loves(A,C),
    loves(B,C).
```

....
 $X=vincent$
 $Y=marsellus$;
 $X=marsellus$
 $Y=vincent$

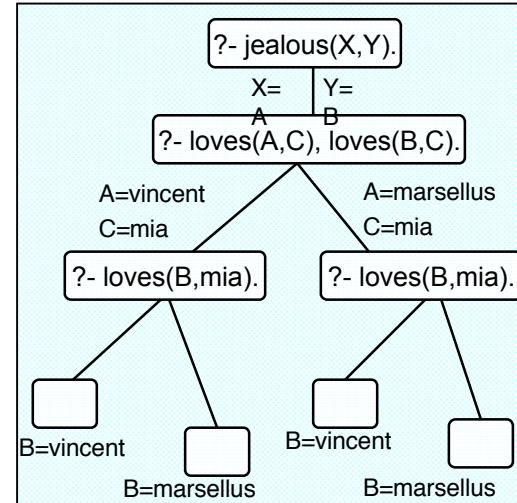


Another example

```
loves(vincent,mia).
loves(marsellus,mia).

jealous(A,B):-
    loves(A,C),
    loves(B,C).
```

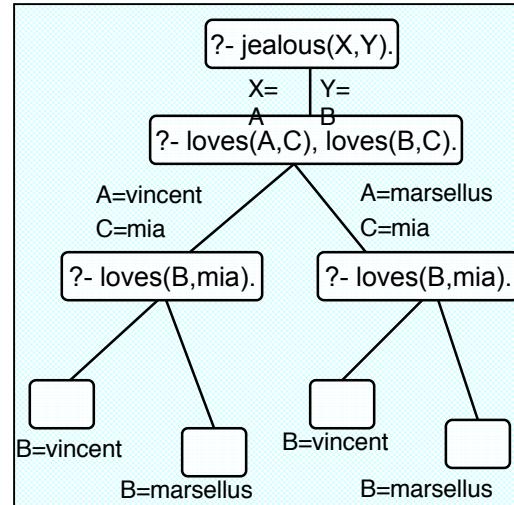
....
 $X=marsellus$
 $Y=vincent$;
 $X=marsellus$
 $Y=marsellus$



Another example

```
loves(vincent,mia).  
loves(marsellus,mia).  
  
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
....  
X=marsellus  
Y=vincent;  
X=marsellus  
Y=marsellus;  
no
```



Exercises

Summary of this lecture

- In this lecture we have
 - defined unification
 - looked at the difference between standard unification and Prolog unification
 - introduced search trees

Next lecture

- Discuss **recursion** in Prolog
 - Introduce recursive definitions in Prolog
 - Show that there can be mismatches between the declarative meaning of a Prolog program, and its procedural meaning.